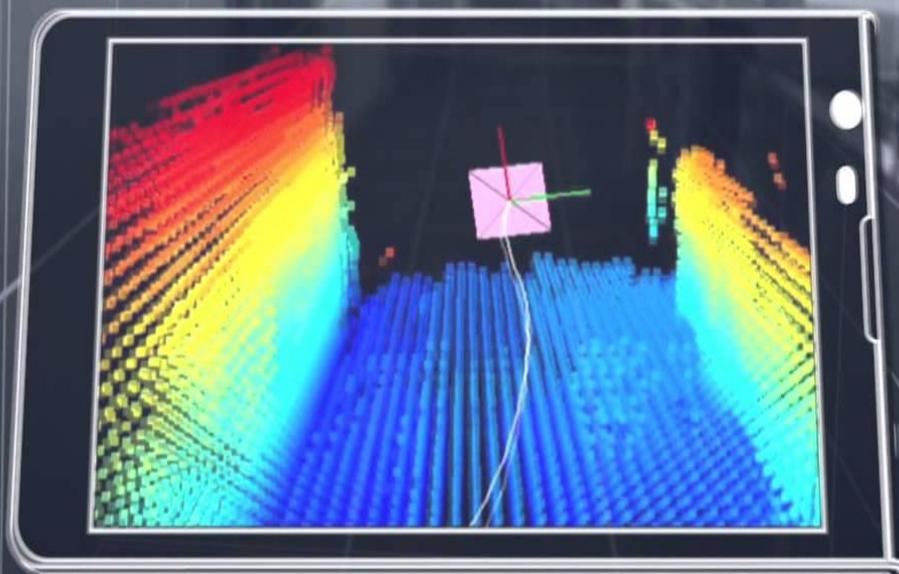


室内定位4.0

Indoor Localization 4.0



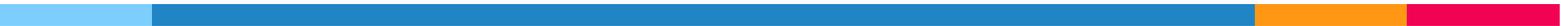
Zheng YANG 杨铮
Tsinghua University 清华大学
hmilyyz@gmail.com

个人简介

- 清华大学软件学院副教授
- 入选国家“万人计划”青年拔尖人才、北京市科技新星计划
- 国家优秀青年基金获得者
- 获得国家自然科学二等奖
- 研究方向：无线网络、移动计算、普适计算
- 发表CCF推荐A类论文 60 余篇，中英文专著各 1 部

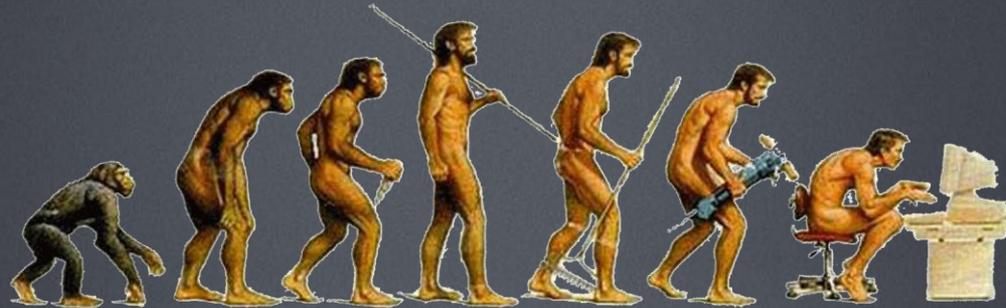


1. BACKGROUND



What we talk about when we talk
about positioning technology?





**WHO ARE YOU,
WHERE ARE YOU GOING,
WHERE HAVE YOU BEEN?**

LOCATION

A long story...





Almost all Apps request location..

WIRELESS LOCALIZATION

Past, Present, & Future

“Localization” ≈ GPS

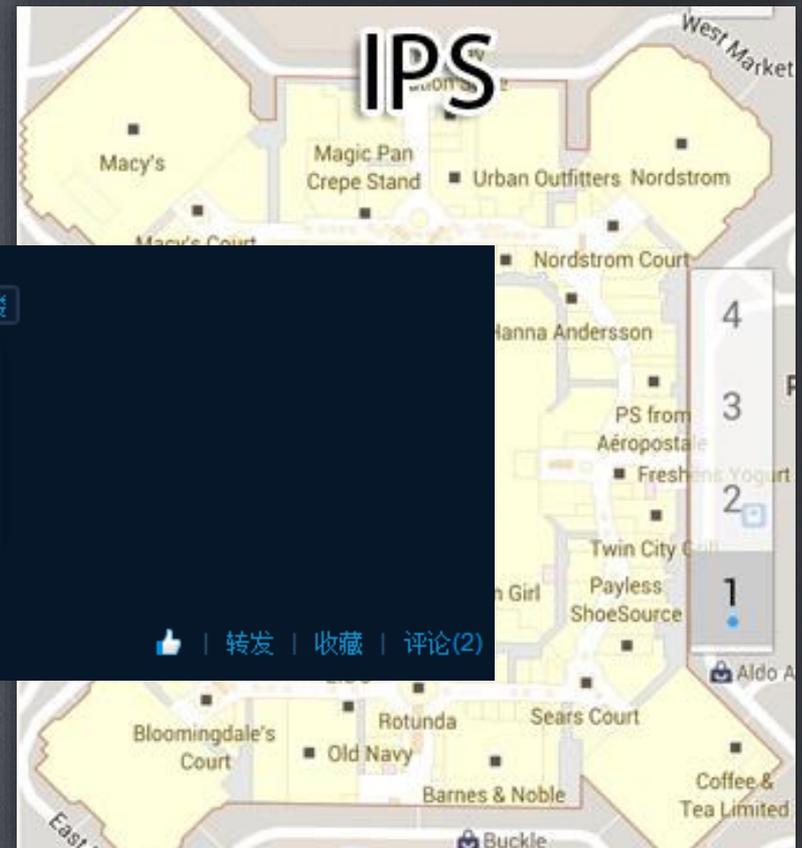




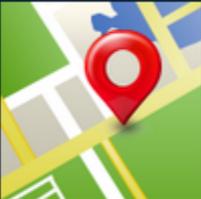
Sorry, the GPS signals NOT found!

Mainly due to the blockage of walls
Giving birth to **INDOOR LOCALIZATION**

GLOBAL VS. INDOOR POSITIONING SYSTEM



这个地址必须晒一下 我在这里:



清华大学第六教学楼
北京市海淀区双清路30号清华大学综...

北京市, 海淀区, 南北路 - 显示地图
今天 08:21 来自iPhone客户端

👍 (885)

👍 | 转发 | 收藏 | 评论(2)

GPS dominates outdoor positioning.

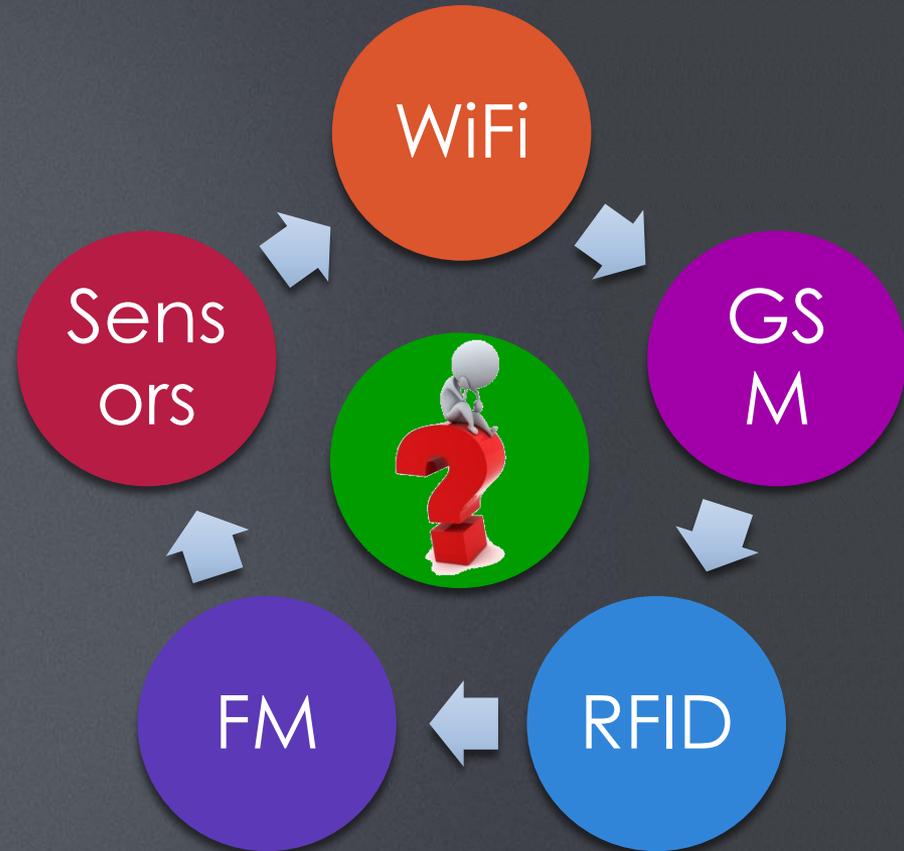
IPS is of great importance and huge demand.

INDOOR LOCALIZATION EVERYWHERE



Numerous location-based applications in our daily life.

GLOBAL VS. INDOOR POSITIONING SYSTEM



Many techniques have been proposed for indoor localization

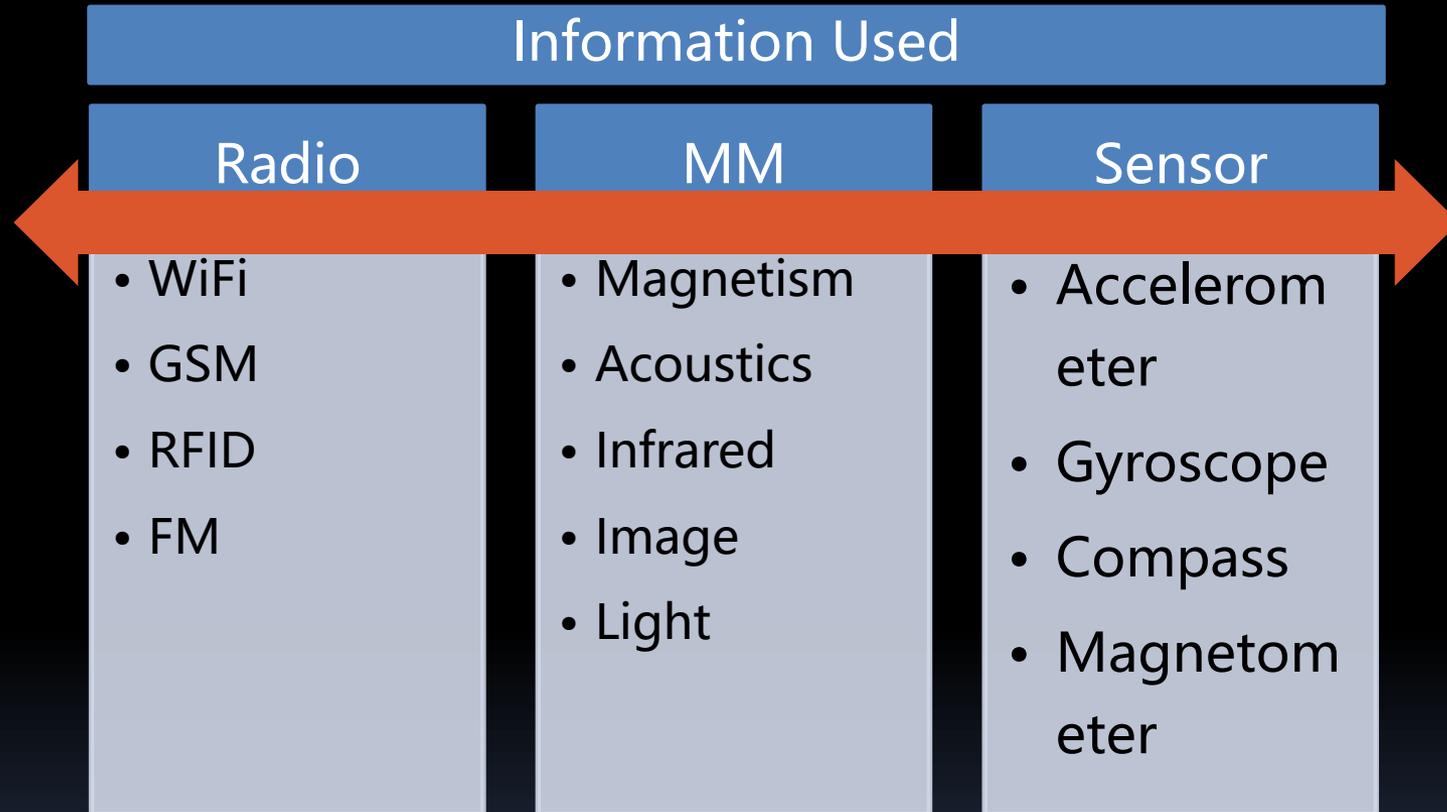
2. Location Computation



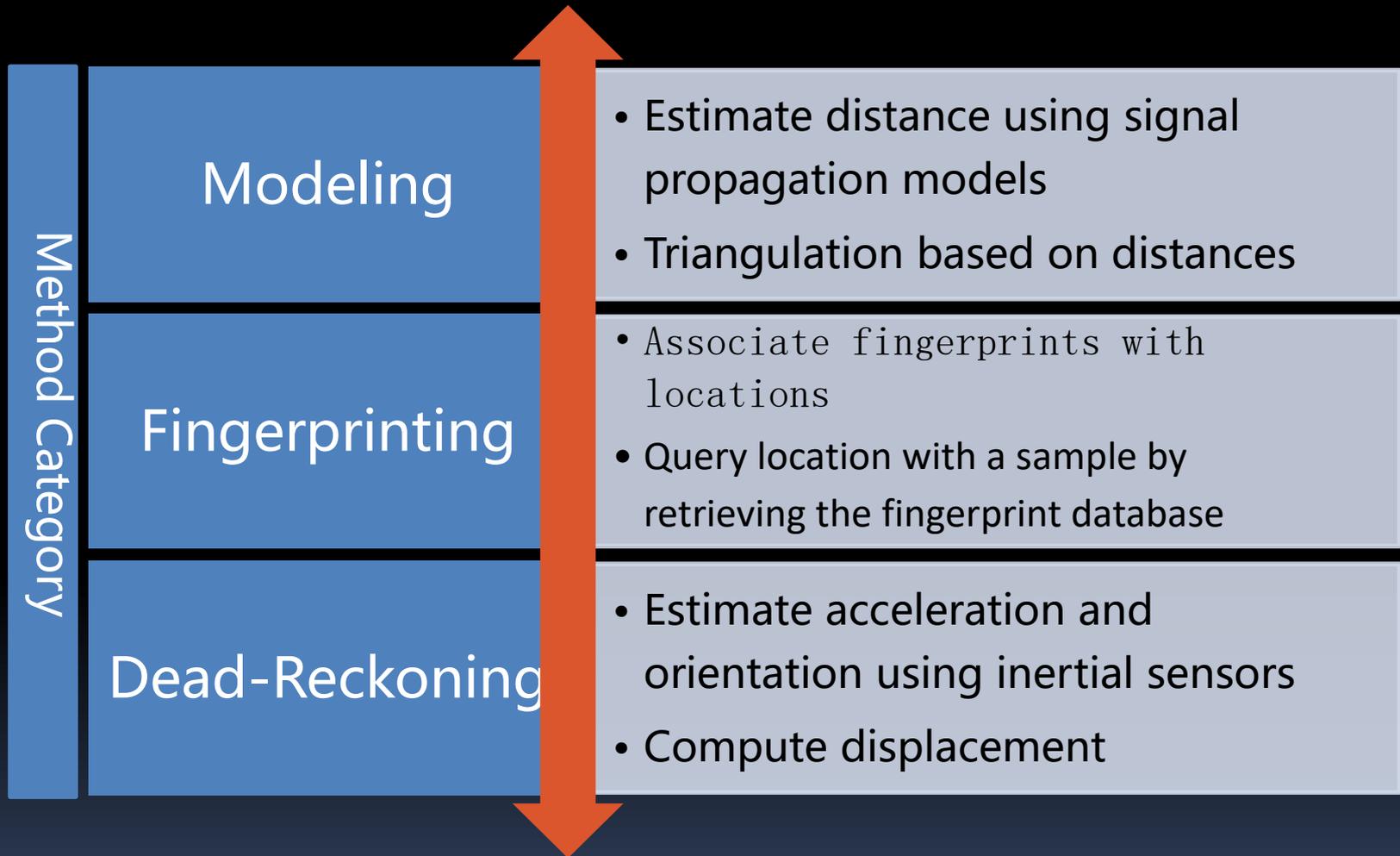
How to figure out locations?



The state of the art



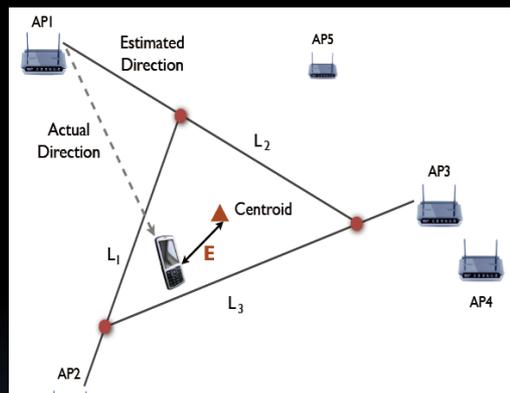
The state of the art



Modeling

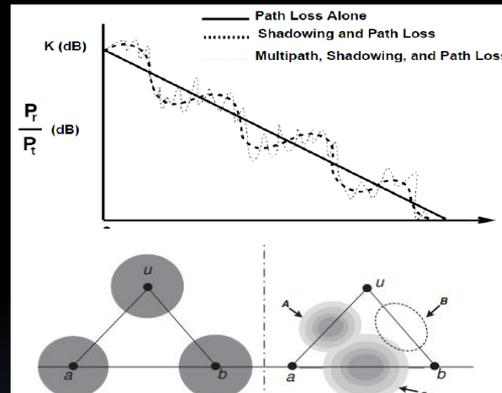
- Wireless signal propagation model
- RSS vs. propagation distance
- Determine model parameters

Complex Indoor Environment



Ranging by models

Madigan et al.
InfoCom'05

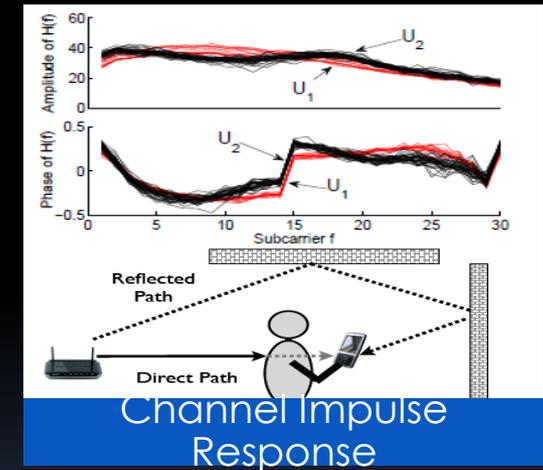


Log distance path loss

ARIADNE
MobiSys'06

EZ

MobiCom'10



Channel Impulse Response

SpinLoc
HotMobile'12

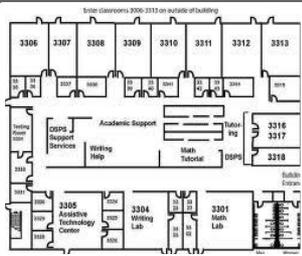
FILA
InfoCom'12

Idealized model, low ranging accuracy¹⁶

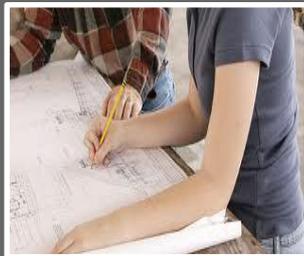
Fingerprinting

- Locations have fingerprints: distinctive and stable
- Associate fingerprints with locations.
- Constructing fingerprint database

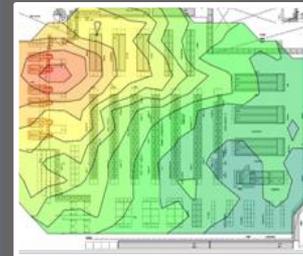
Time-consuming and labour-intensive



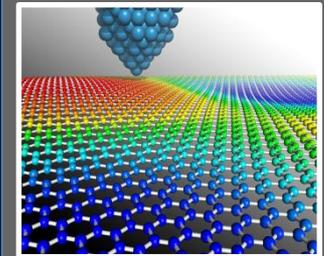
Floorplan



Site survey



Radio map



Localization

RADAR

InfoCom'00

Horus

InfoCom'04

LANDMARC

Wire. Net.'04

PlaceLab

PerCom'05

OIL

MobiSys'10

Batphone

MobiSys'11

PinLoc

MobiSys'12

LiFS

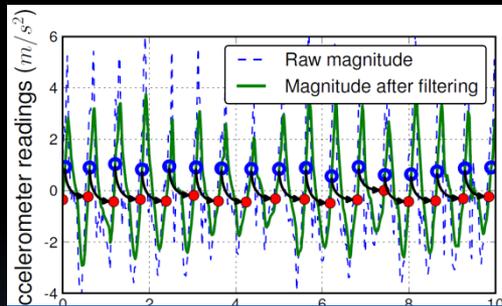
MobiCom'12

High labor cost, limited accuracy, susceptibility to environment changes

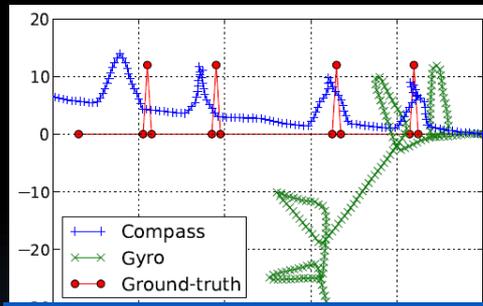
Dead-Reckoning

- Proliferation of smartphones with various built in sensors.
- Capture user mobility using inertial sensors
- Mapping user paths under the constraints of indoor maps

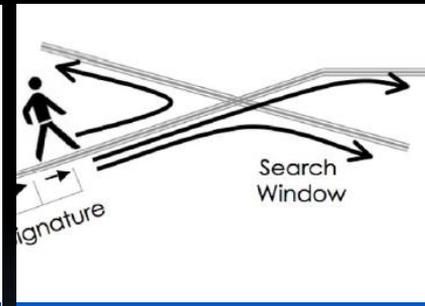
Accumulate error and limited information



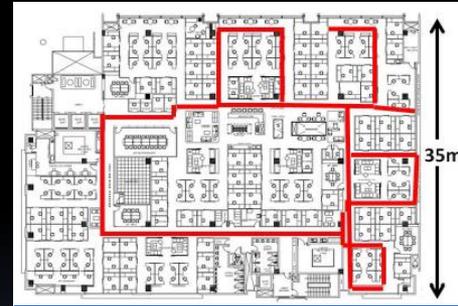
Acc: Step counting



Gyros: Direction



Path construction



Path mapping

SLAM
ToRA'01

CompAcc
InfoCom'10

SurroundSense
MobiCom'09

Escort
MobiCom'10

UnLoc
MobiSys'12

LiFS
MobiCom'12

Zee
MobiCom'12

Sensor resolution, Low accuracy, User behavior

3. Localization Technology



工业4.0

1 机械化

蒸汽机动力驱动的机械生产出现



1769: 瓦特制出第一台蒸汽机

1869: 辛辛那提屠宰场第一条生产线



2 电气化

基于劳动分工, 电力驱动的大规模生产出现

3 信息化

电子和信息技术实现制造流程进一步自动化



1969: 第一个可编程逻辑控制器

21世纪: 互联网, 物联网, 云计算



4 网络化

物理信息融合系统出现

室内定位4.0

室内定位1.0

鸿蒙初辟：专用信号、专用设备

室内定位2.0

一枝独秀：以WiFi为代表的商用移动设备

室内定位3.0

欣欣向荣：智能手机的多模态传感器数据

室内定位4.0

返璞归真：无线与CV的结合在定位技术中大浪淘沙始见金

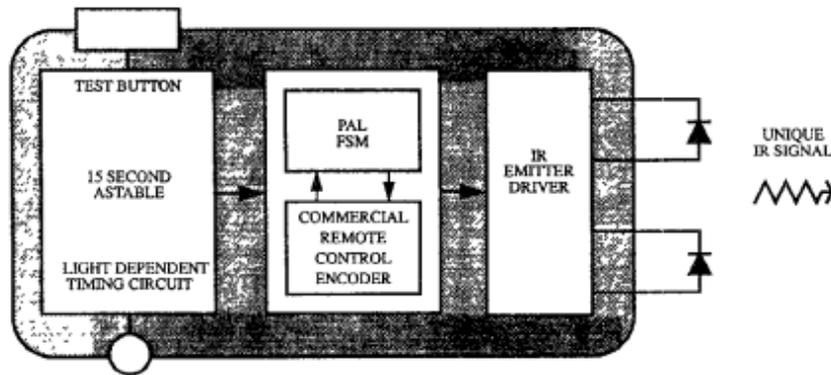
室内定位4.0

时代	特点	典型系统
室内定位1.0 (鸿蒙初辟)	专用设备、专用信号	ActiveBadge, Bat, Cricket, LANDMARC
室内定位2.0 (一枝独秀)	以WiFi为代表的商用移动设备	RADAR, Horus, LiFS
室内定位3.0 (欣欣向荣)	智能手机的多模态传感器数据	Luxapose, SurroundSense
室内定位4.0 (返璞归真)	无线+计算机视觉	JIGSAW, Trivi-Navi, ClickLoc, Argus

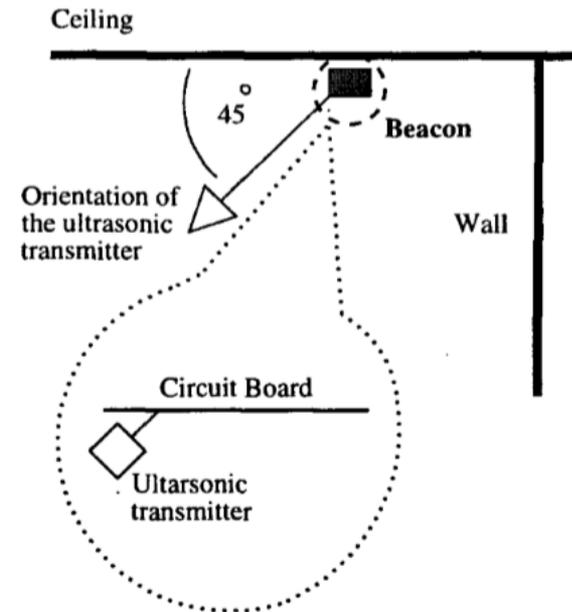
大纲

- **室内定位1.0：鸿蒙初辟**
 - **专用设备与专用信号**
- 室内定位2.0：一枝独秀
 - 以WiFi为代表的普适移动设备定位
- 室内定位3.0：欣欣向荣
 - 利用商用移动设备上的多模态传感器数据
- 室内定位4.0：返璞归真
 - 无线与CV的结合在实践中大浪淘沙始见金
 - Enhancing WiFi-based Localization with Visual Clues (UbiComp 2015)
 - Indoor Localization via Multi-Modal Sensing on Smartphones (UbiComp 2016)

Specific Devices and Signals



An Active Badge



Cricket Ultrasonic Transmitter

1. Want R, Hopper A, Falcao V, et al. The active badge location system. ACM TOIS, 1992.
2. Priyantha N B, Chakraborty A, Balakrishnan H. The cricket location-support system. ACM MobiCom 2000.

Specific Devices and Signals



A Bat unit



Top View and Bottom View of Receiver

HARTER, A., HOPPER, A., STEGGLES, P., WARD, A., AND WEBSTER, P. The Anatomy of a Context-Aware Application. MobiCom 1999.

Qualitative Comparison

System	Accuracy	User Privacy	Cost	Deployment	Decentralized
Bat	~10cm	No	High	Difficult, requires matrix of sensors	No
Active Badge	Room Level	No	High	Difficult, requires matrix of sensors	No
Cricket	>1m	Yes	High	Easy	Yes

大纲

- 室内定位1.0：鸿蒙初辟
 - 专用设备与专用信号
- **室内定位2.0：一枝独秀**
 - **以WiFi为代表的普适移动设备定位**
- 室内定位3.0：欣欣向荣
 - 利用商用移动设备上的多模态传感器数据
- 室内定位4.0：返璞归真
 - 无线与CV的结合在实践中大浪淘沙始见金
 - Enhancing WiFi-based Localization with Visual Clues (UbiComp 2015)
 - Indoor Localization via Multi-Modal Sensing on Smartphones (UbiComp 2016)
- 未来展望

WiFi is the Most Promising Solution to Ubiquitous Localization Service



WiFi is everywhere, and it is the most convenient way to get access to the internet.

Using WiFi!

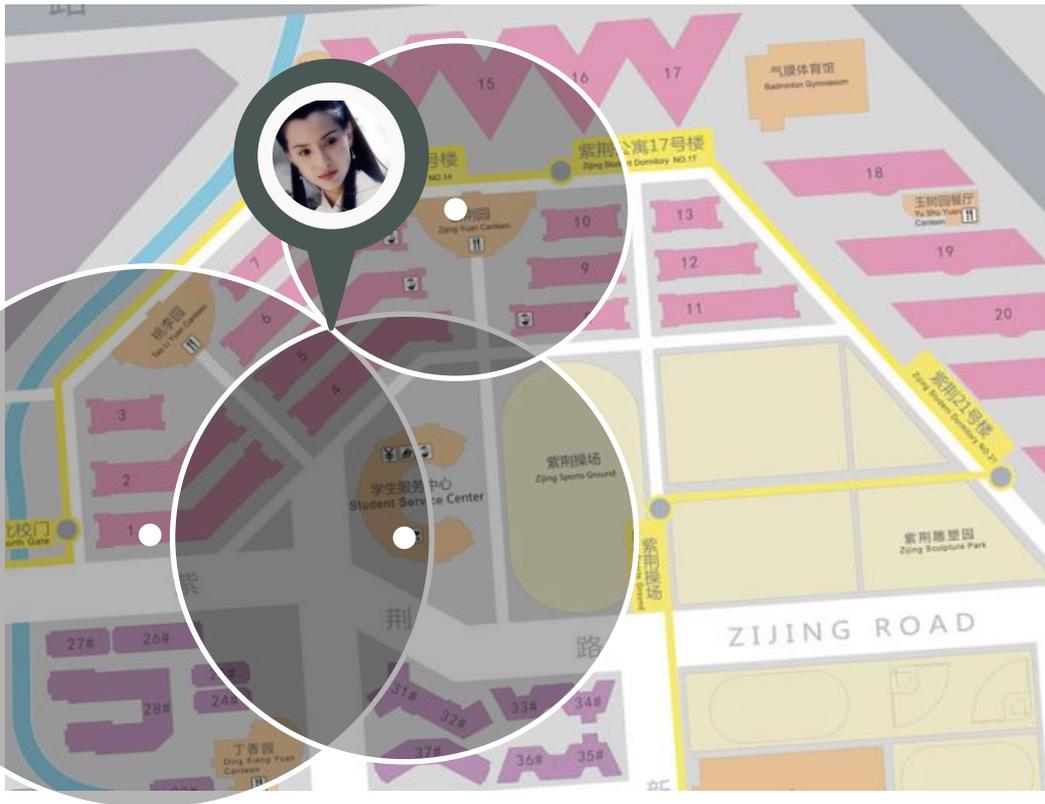
RANGING

Derive distances
from received
signals

FINGERPRINTING

Signal features as
location fingerprints

WiFi based ranging



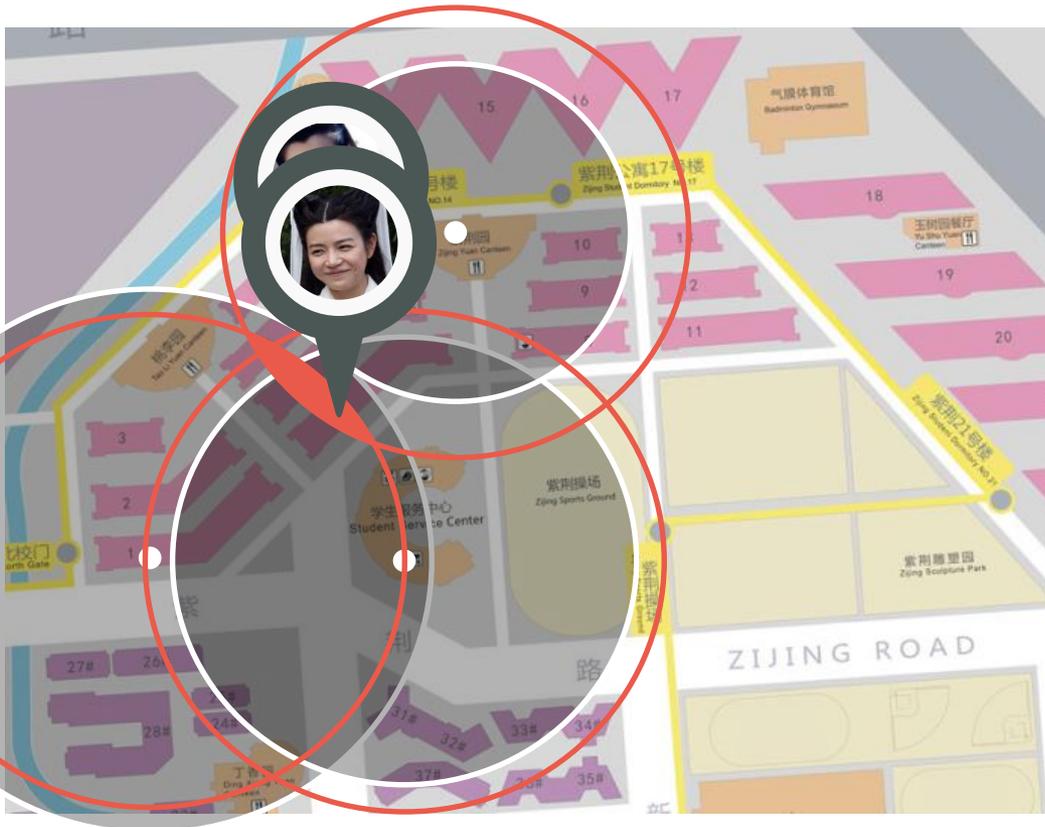
RANGING

Signal strengths decays logarithmically over distance

Estimate distance using signal propagation models

Localization by triangulation

WiFi based ranging



RANGING

Signal strengths decays logarithmically over distance

Estimate distance using signal propagation models

Localization by triangulation

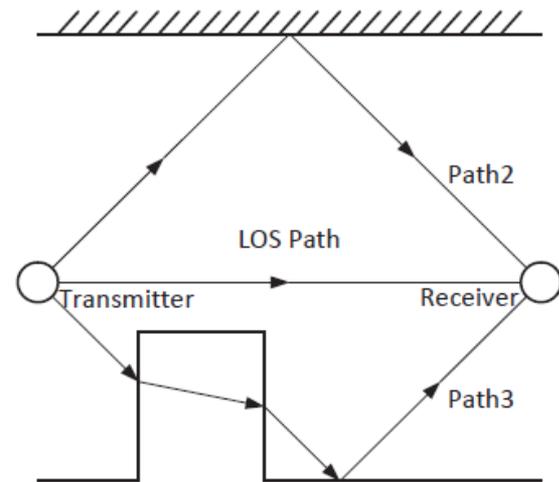
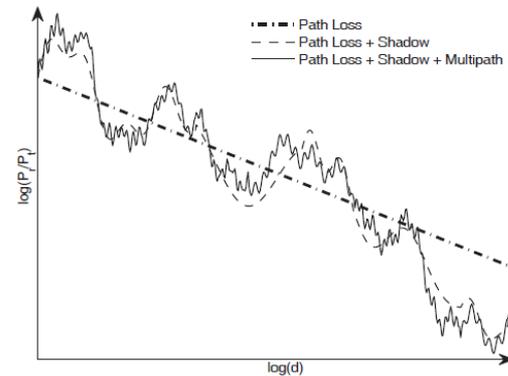
Inaccurate ranging

INACCURATE

Inaccurate model parameters

Ideal models unsuitable in complex indoor environments

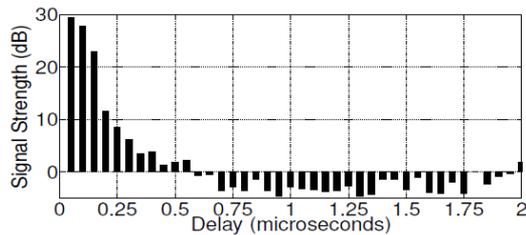
Multipath effects



Improve ranging

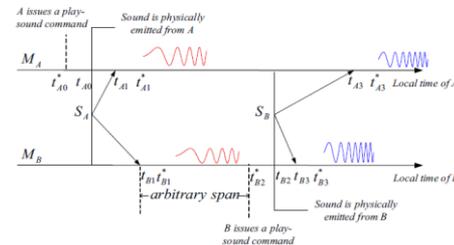
Avoiding multipath

PHYSical Layer: Channel state information



Acoustic ranging

Ranging by microphones & speakers in smartphone



Classical Fingerprint-based systems

RADAR

The first fingerprint-based system
Leading a new epoch / 2000



Paramvir /
Victor Bahl

HORUS

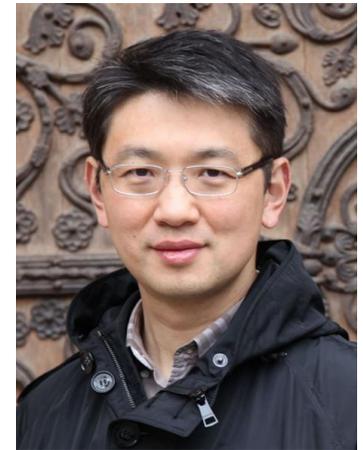
Improved upon RADAR
/ 2004



Moustafa
Youssef

LANDMARC

First RFID Fingerprinting System
/ 2004

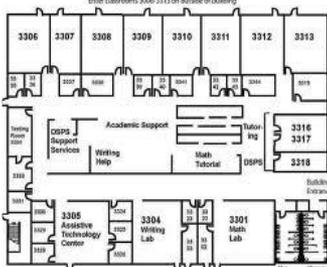


Yunhao Liu

WiFi based Fingerprinting

FINGERPRINTING

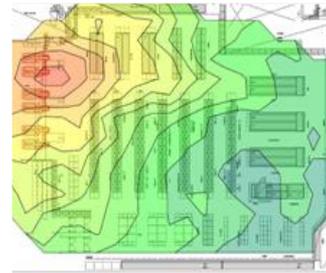
RSS as unique feature of a physical location
Build fingerprint database of RSS-location records
Estimate location by finding best-matched item



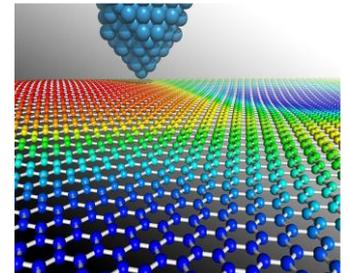
Floor plan



Site survey



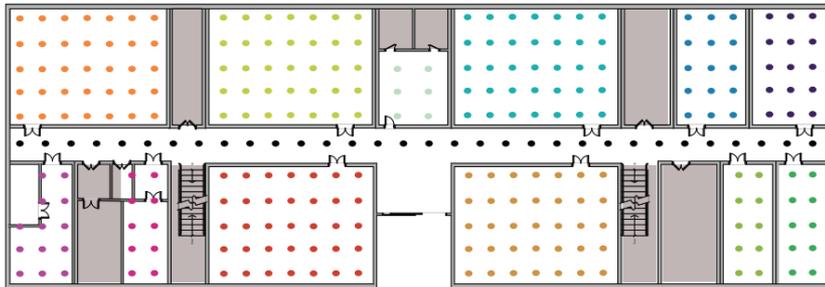
Radio map



Localization

WiFi Fingerprinting-based Localization

Training Phase



Construct a Radio Map

Operating Phase

$$\begin{aligned} \text{Minimize} \quad & \left| f_i - \sum_{j \in \mathcal{N}(i)} W_{ij} f_i^{\mathcal{N}(j)} \right| \\ \text{Subject to} \quad & \sum_{j \in \mathcal{N}(i)} W_{ij} = 1 \end{aligned}$$

Determine User Location
based on RSS and Radio Map

1. Bahl P, Padmanabhan V N. RADAR: An in-building RF-based user location and tracking. IEEE INFOCOM 2000.
2. Youssef M, Agrawala A. The Horus WLAN location determination system. ACM MobiSys 2005.

Fundamental issues

Fingerprints

What types of information?
What types of feature?

Site survey

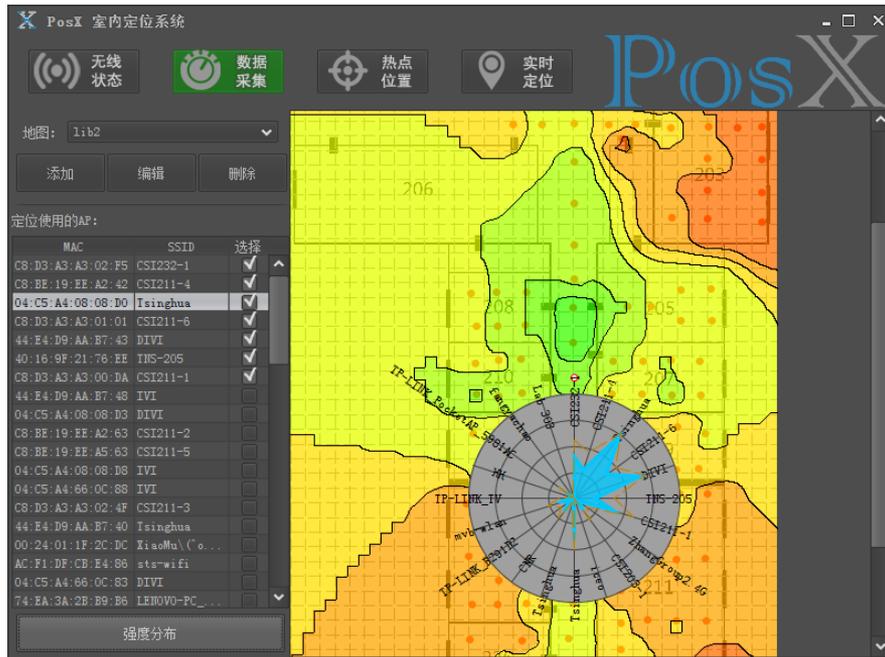
How to calibrate the fingerprint database?
How to adapt to the environment dynamics?

Matching

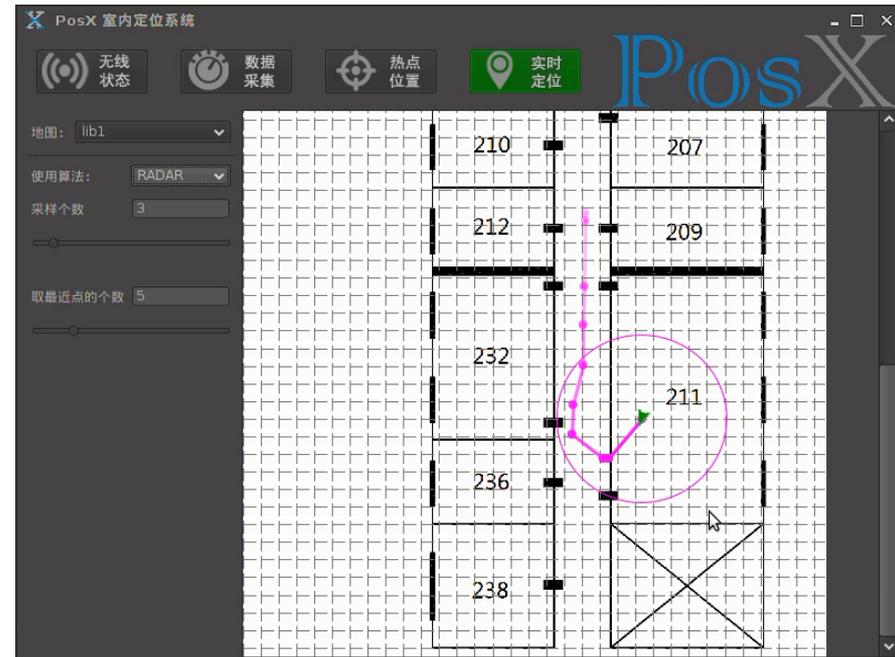
What algorithms for fingerprint matching?

PosX: Indoor Positioning System

Training Phase



Operating Phase



Posx: <http://tns.thss.tsinghua.edu.cn/PosX/>

Demo Video



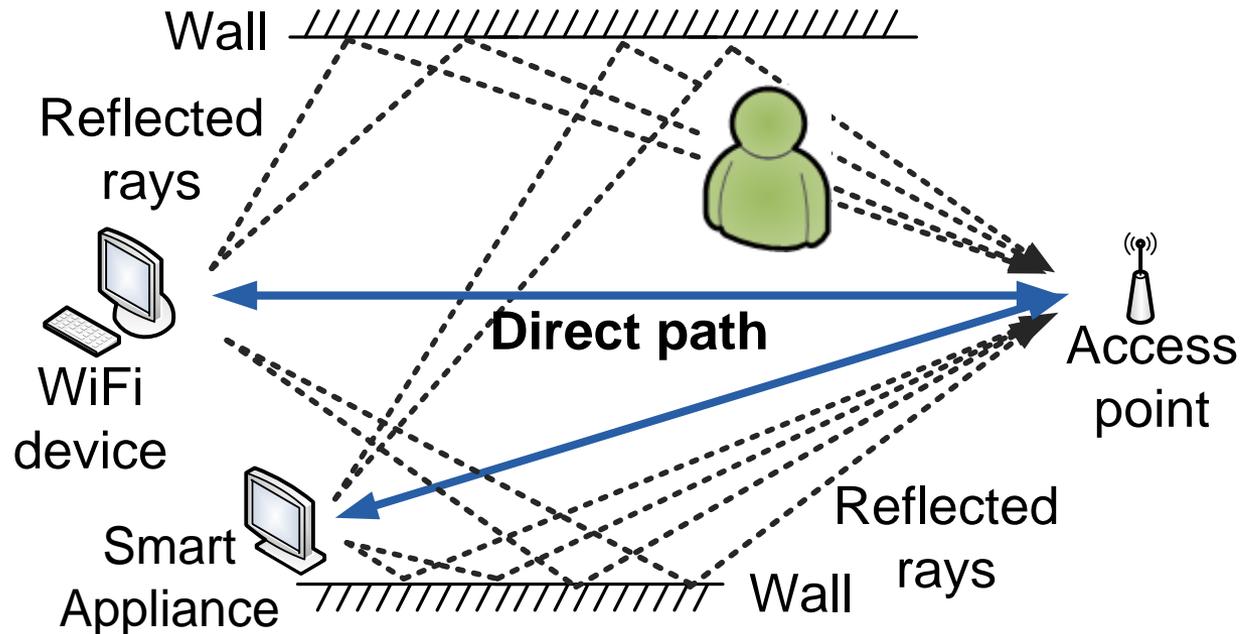
Posx: <http://tns.thss.tsinghua.edu.cn/PosX/>

WiFi Localization: Summary

- **Applications:**
 - Indoor Localization and navigation
 - Healthcare Monitoring
 - Intelligent Logistics
- **Benefits:**
 - Simultaneous Communication & Localization
 - Without Wearable Sensors
 - Widespread deployment

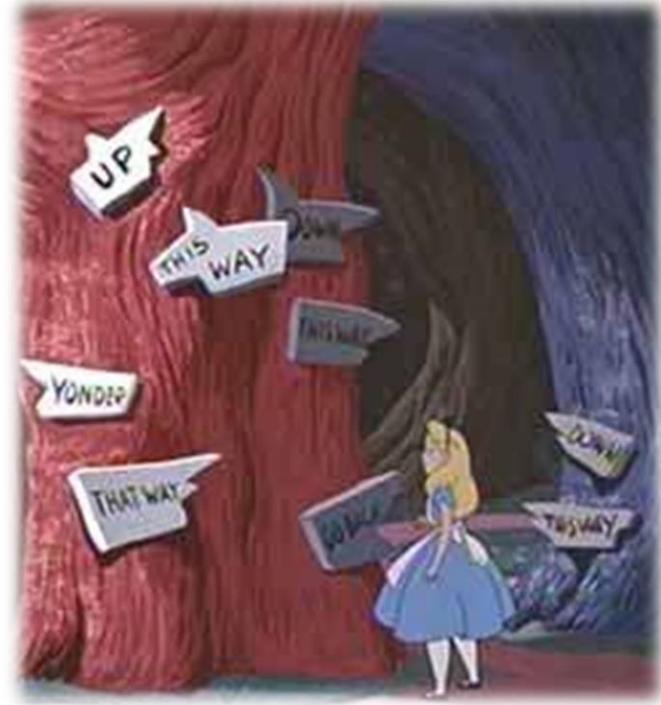
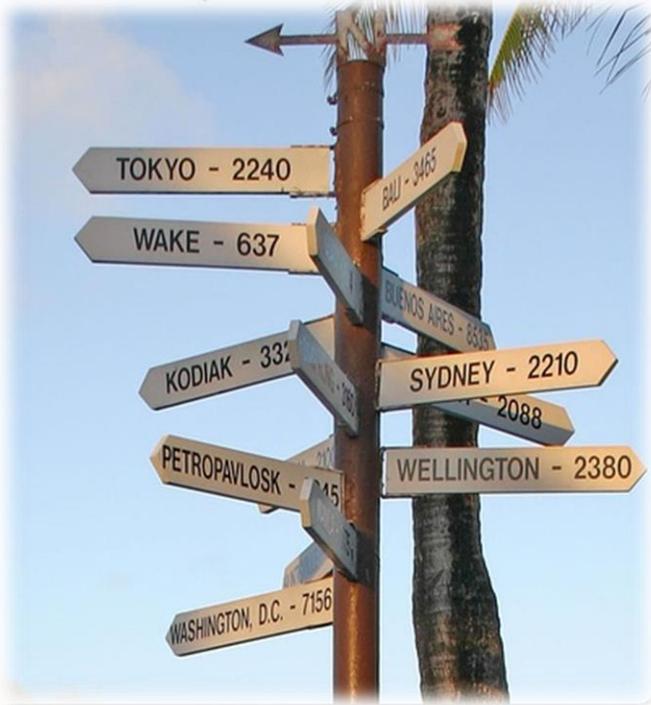
A **Gap** between Fantasy and Reality

Fantasy: WiFi is Enough



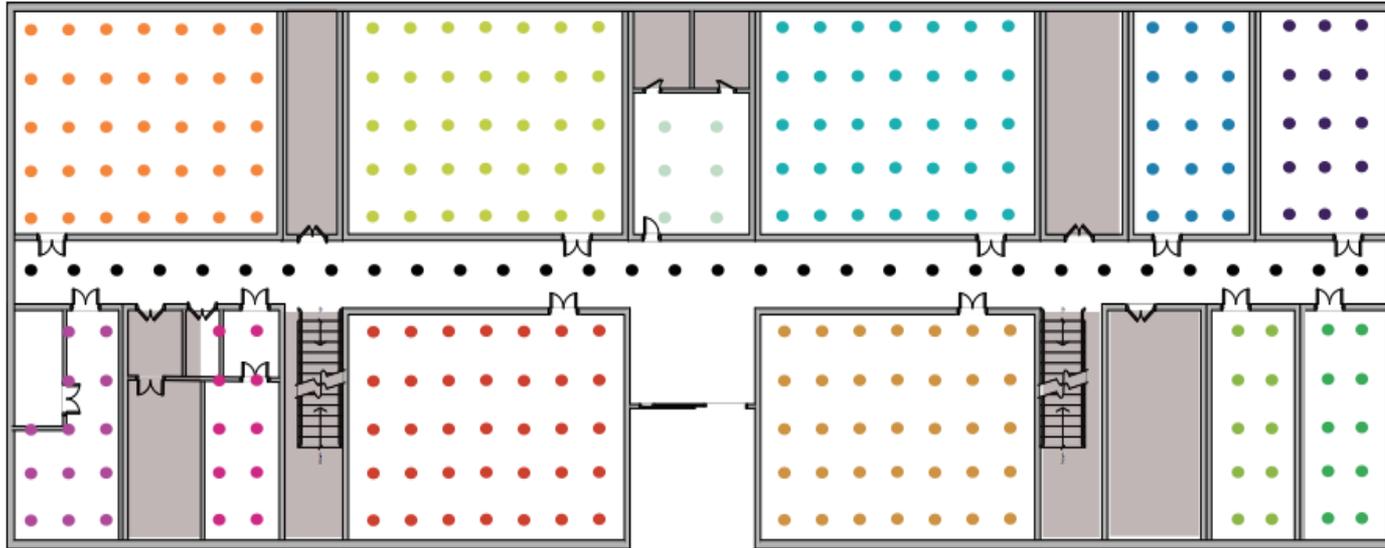
Reality: Large Localization Error roots in rich Multi Path Propagation Indoors

Fantasy: WiFi is Enough



Reality: Lack Location Context which is
More Valuable and Meaningful

Fantasy: WiFi is Enough



Reality: Huge Overhead during Database Construction and Maintenance

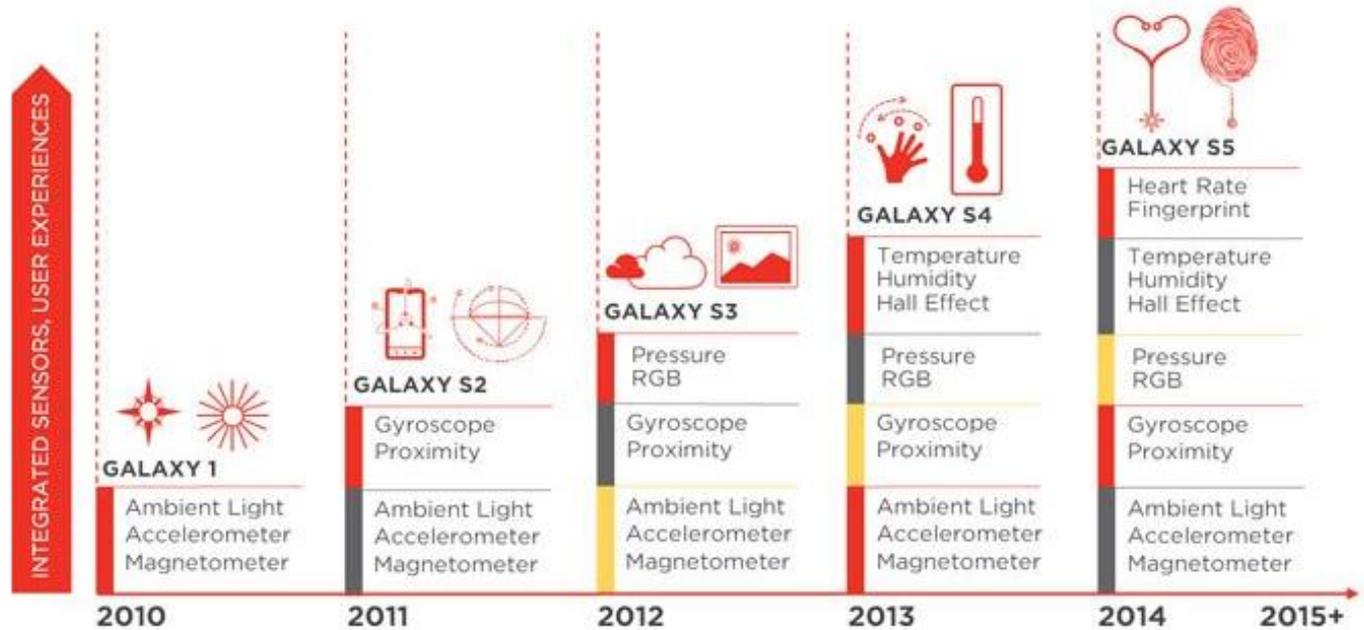
Qualitative Comparison

System	Accuracy	Context	Cost	Deployment
Radar	3~5m	No	High	War-driving
Horus	<1m	No	High	War-driving
LiFS	~5m	No	Low	Crowdsourcing
Zee	~3m	No	Low	Crowdsourcing

大纲

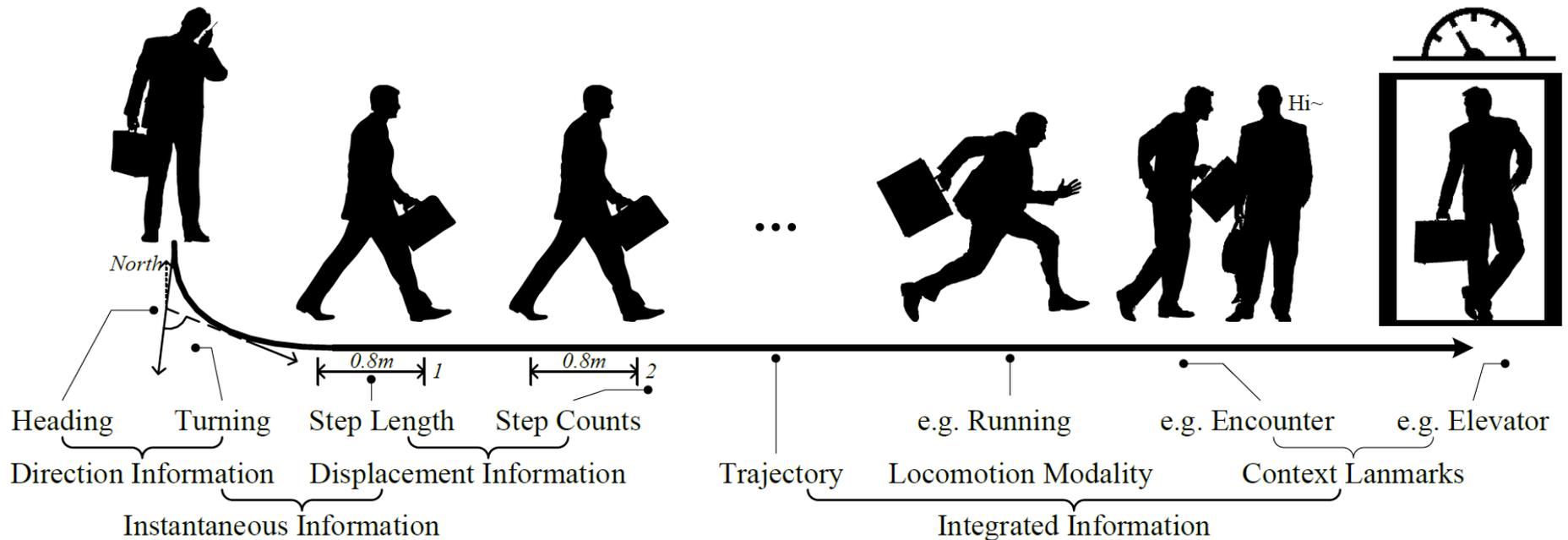
- 室内定位1.0：鸿蒙初辟
 - 专用设备与专用信号
- 室内定位2.0：一枝独秀
 - 以WiFi为代表的普适移动设备定位
- **室内定位3.0：欣欣向荣**
 - **利用商用移动设备上的多模态传感器数据**
- 室内定位4.0：返璞归真
 - 无线与CV的结合在实践中大浪淘沙始见金
 - Enhancing WiFi-based Localization with Visual Clues (UbiComp 2015)
 - Indoor Localization via Multi-Modal Sensing on Smartphones (UbiComp 2016)

A New Dawn



How to exploit **Multiple Sensors** and Boost Indoor Localization?

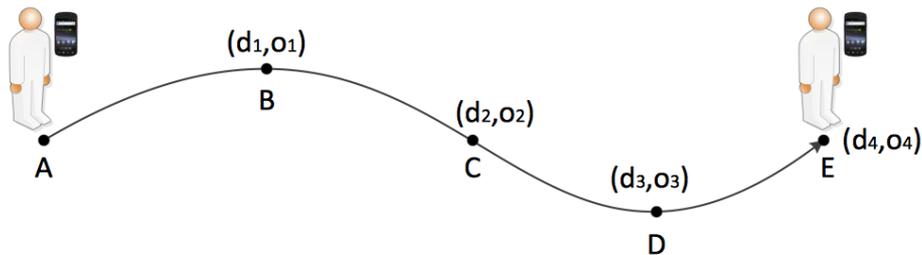
Sensors Recognize Human Activity



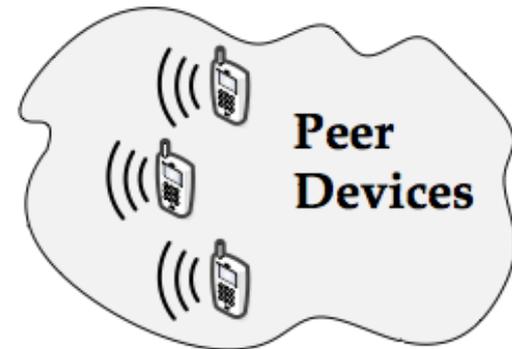
Zheng Yang, et al., "Mobility Increases Localizability: A Survey on Wireless Indoor Localization using Inertial Sensors", ACM Computing Surveys

Sensors Help Solve Fingerprint Ambiguity

Motion-assisted Localization



Peer-assisted Localization

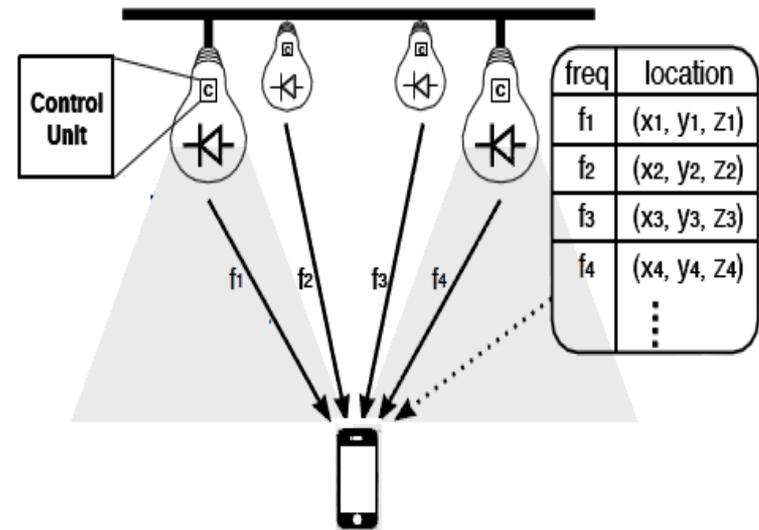


1. Sun Wei, et al. Moloc: On distinguishing fingerprint twins. ICDCS 2013.
2. Liu, H., et al. Push the limit of wifi based localization for smartphones. MobiCom 2012.

Sensors add New Dimension



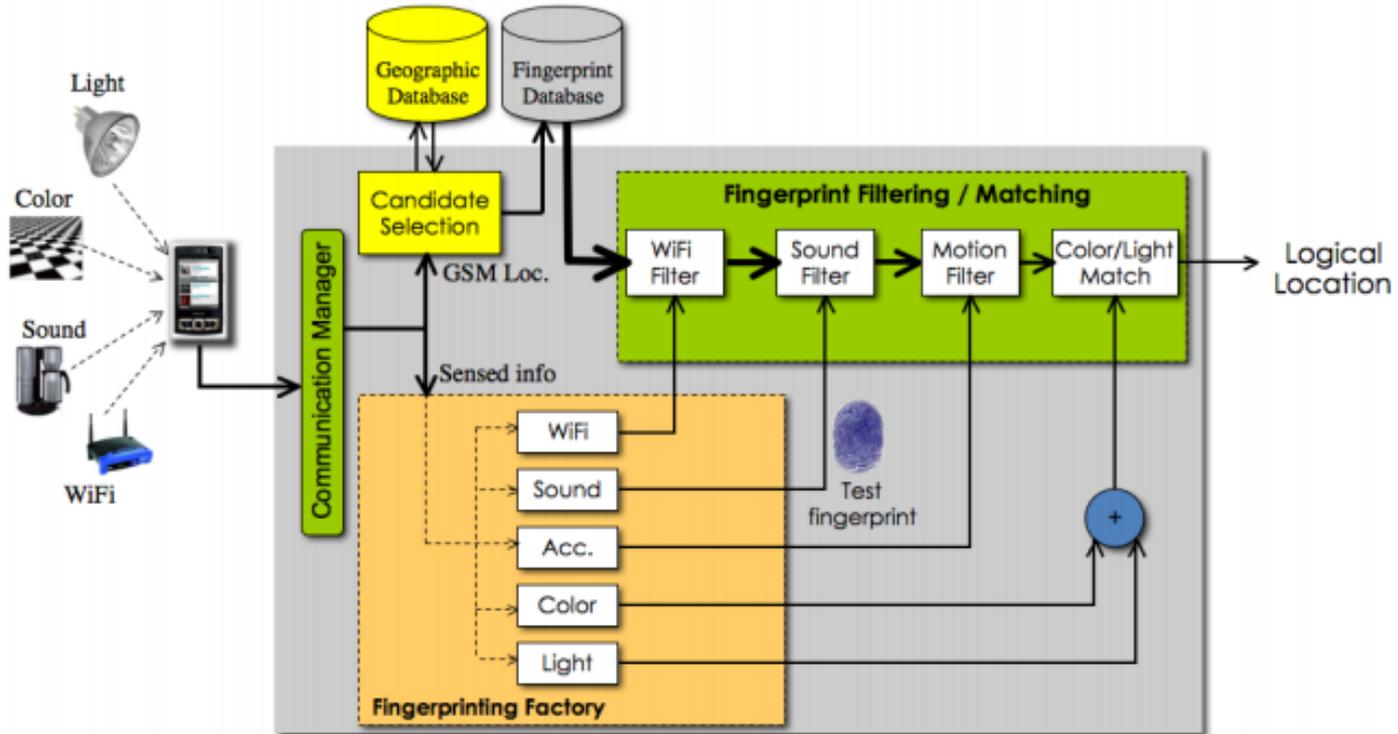
Barometer-based Application



Visible Light Communication

1. Sankaran K, Zhu M, Guo X F, et al. Using mobile phone barometer for low-power transportation context detection. SenSys 2014.
2. Ye-Sheng Kuo, Pat Pannuto, Ko-Jen Hsiao, and Prabal Dutta. Luxapose: Indoor Positioning with Mobile Phones and Visible Light. MobiCom 2014.

Sensors lead to New Fingerprint



Azizyan M, Constandache I, Roy Choudhury R. SurroundSense: mobile phone localization via ambience fingerprinting. ACM MobiCom 2009.

Sensors lead to New Fingerprint

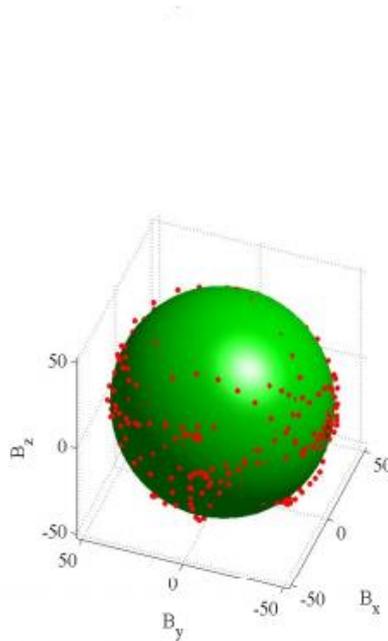


Figure 1. Locus of magnetic readings with the optimum ellipsoidal fit superimposed.

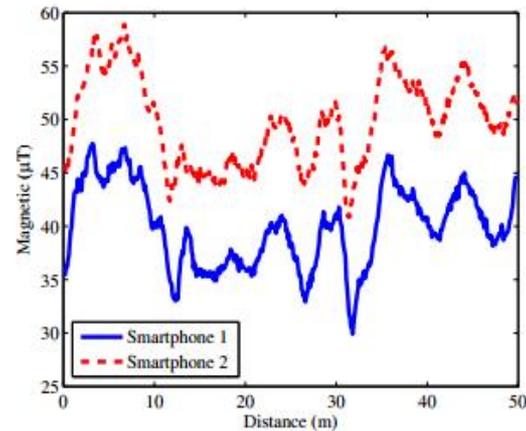


Figure 2. Magnetic readings captured by two smartphones along a 50-meter corridor.

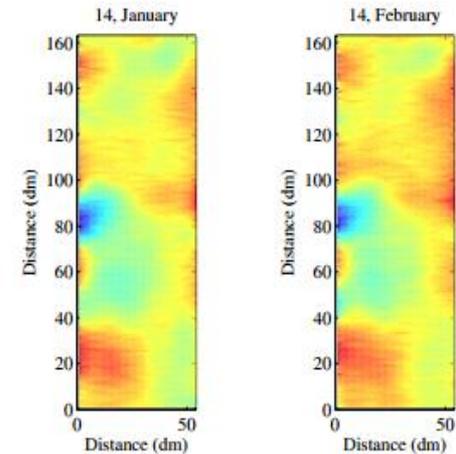


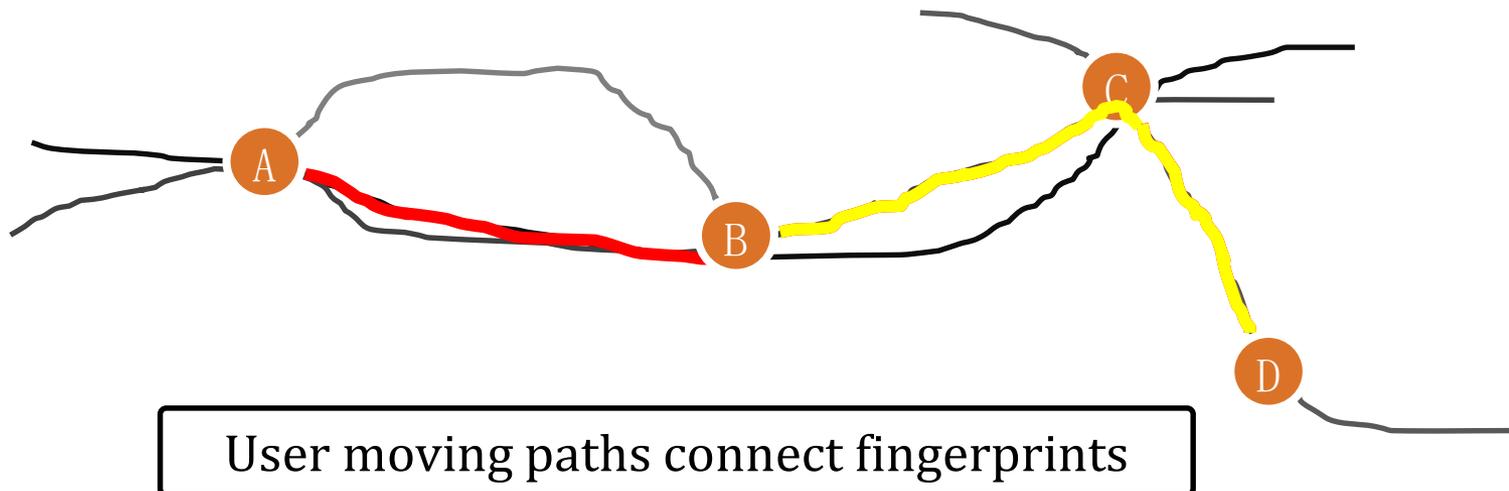
Figure 3. Magnetic field map captured by smartphones over one month.

Xie H, Gu T, Tao X, et al. MaLoc: a practical magnetic fingerprinting approach to indoor localization using smartphones. UbiComp 2014.

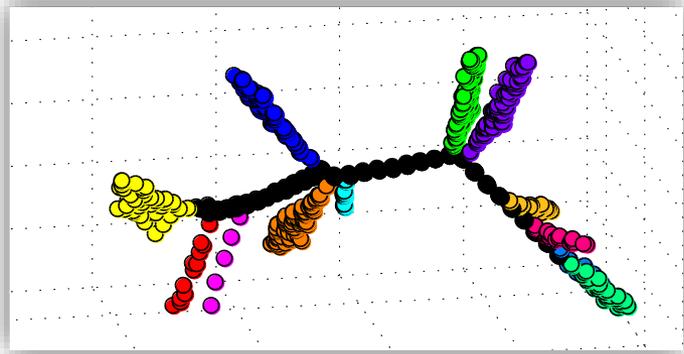
Sensors Cut off Site Survey

Crowdsourcing the site-survey by mobile users.

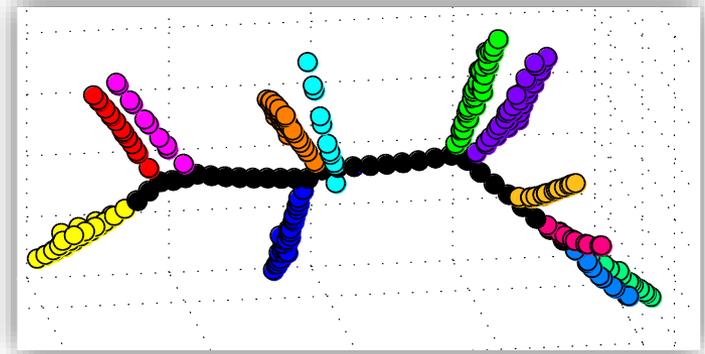
- Collect mobility information from users' routine work and life and, on this basis, form a fingerprint space by associating the originally separated fingerprints



Sensors Cut off Site Survey



Fingerprint space constructed from user mobility



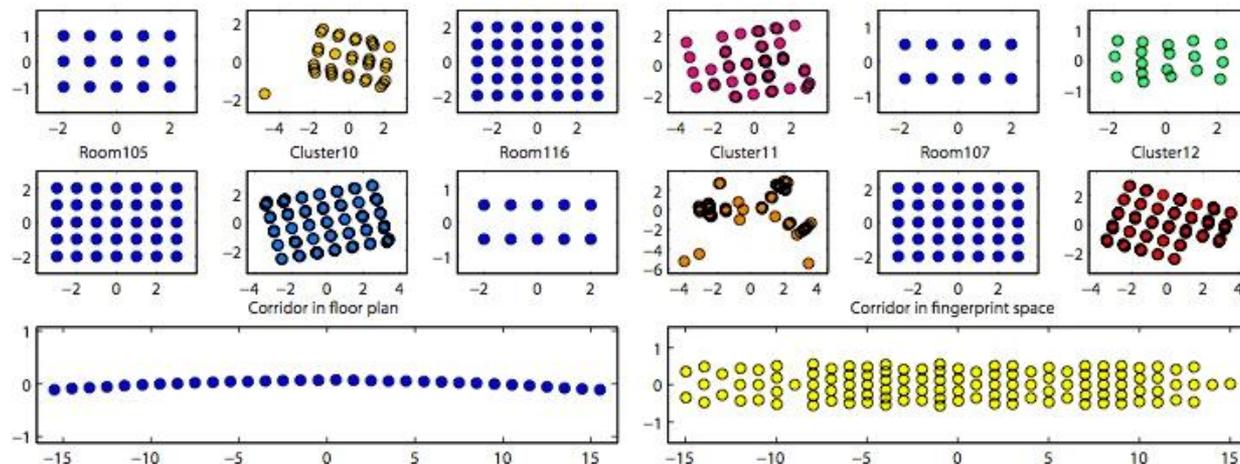
Transform common floor plan into **stress-free floor plan**

Associate the **fingerprints to their physical locations** by the **spatial similarity** between these two graphs.

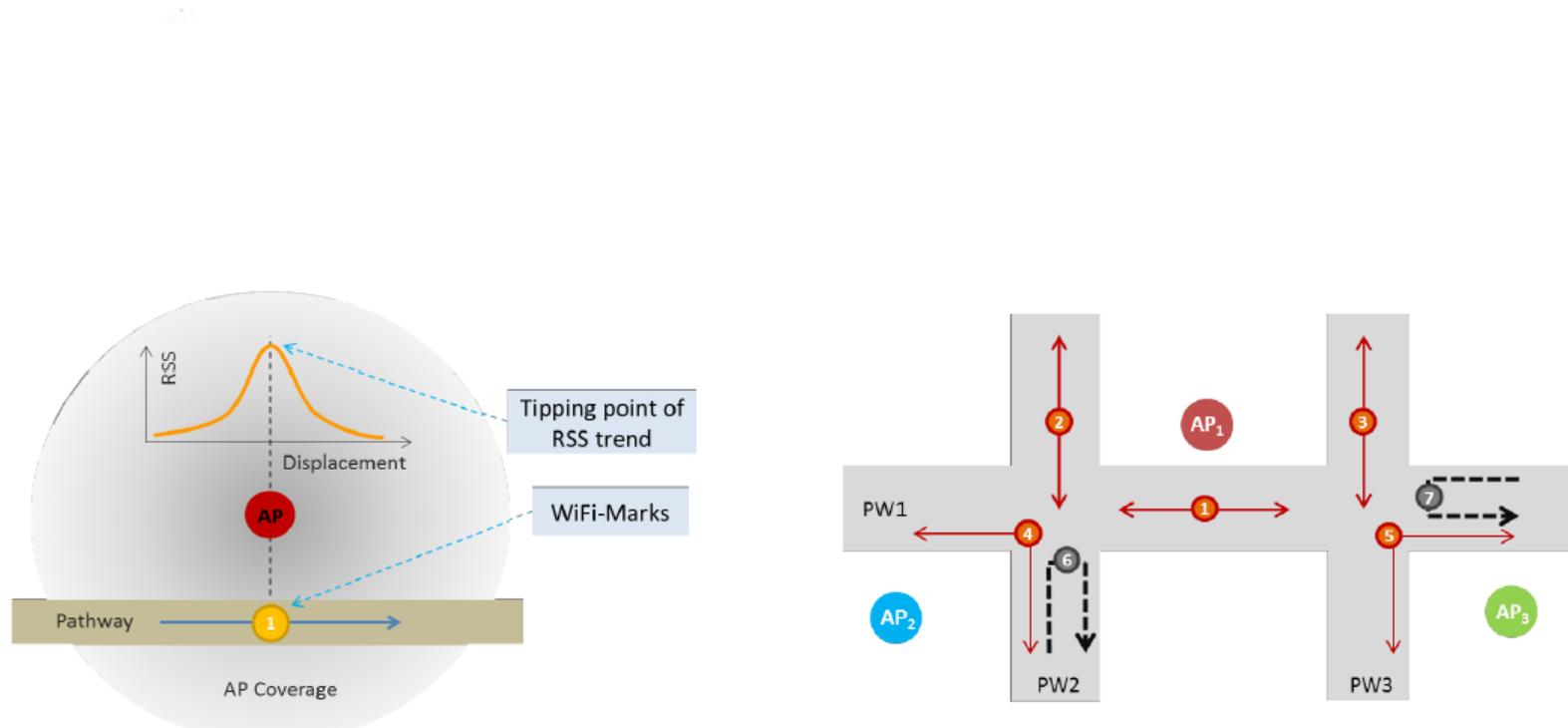
The task can be only finished by site survey before

Sensors Cut off Site Survey

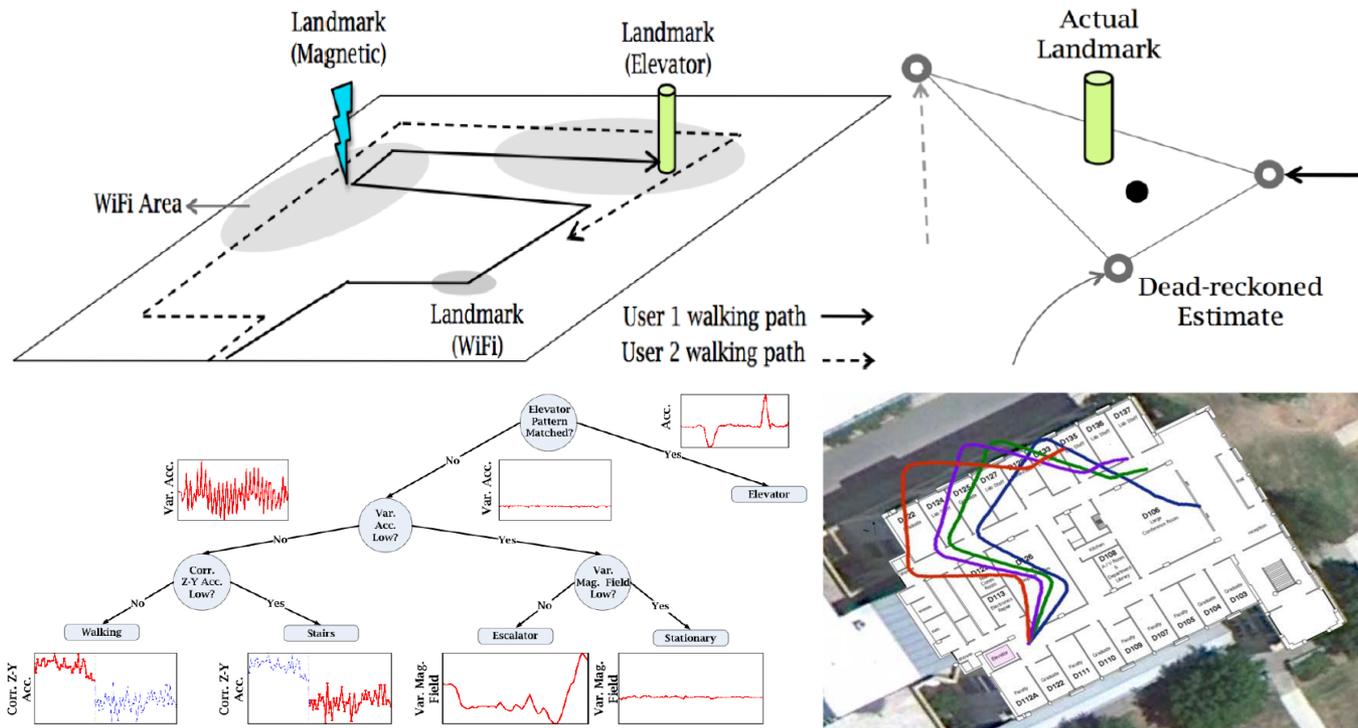
- A system base on the thinking of crowdsourcing:
 - No need to site survey
 - No extra infrastructure or hardware
 - No prior knowledge of networks
 - No explicit participations on users.



Avoiding site survey: Walkie-Markie



Avoiding site survey: Unloc



Qualitative Comparison

System	Accuracy	Context	Cost	Deployment	Sensors
MoLoc	m	No	Low	War-driving	Inertial Sensors
Liu, H., et al.	~2m	No	Low	Ad-hoc	Microphone
Sankaran, K., et al.	>90%	Yes (Idle, walking, vehicle)	Low	Digital Map	Barometer
Luxapose	<10cm	No	High	Light bulbs	Camera
Surround Sense	~87%	Yes (Room Functionality)	Low	War-driving	Microphone, WiFi, Inertial, Light, Color
Maloc	1~2.8m	No	Low	War-driving	Magnetic

大纲

- 室内定位1.0：鸿蒙初辟
 - 专用设备与专用信号
- 室内定位2.0：一枝独秀
 - 以WiFi为代表的普适移动设备定位
- 室内定位3.0：欣欣向荣
 - 利用商用移动设备上的多模态传感器数据
- **室内定位4.0：返璞归真**
 - **无线与CV的结合在实践中大浪淘沙始见金**
 - Enhancing WiFi-based Localization with Visual Clues (UbiComp 2015)
 - Indoor Localization via Multi-Modal Sensing on Smartphones (UbiComp 2016)

CV-assisted Localization and Navigation



Floor Plan Reconstruction



Indoor Navigation

1. Ruipeng Gao, et al. Jigsaw: Indoor Floor Plan Reconstruction via Mobile Crowdsensing. MobiCom 2014.
2. Yuanqing Zheng, et al. Travi-Navi: Self-deployable Indoor Navigation System. MobiCom 2014.

What you see is what you get!



Google Project Tango



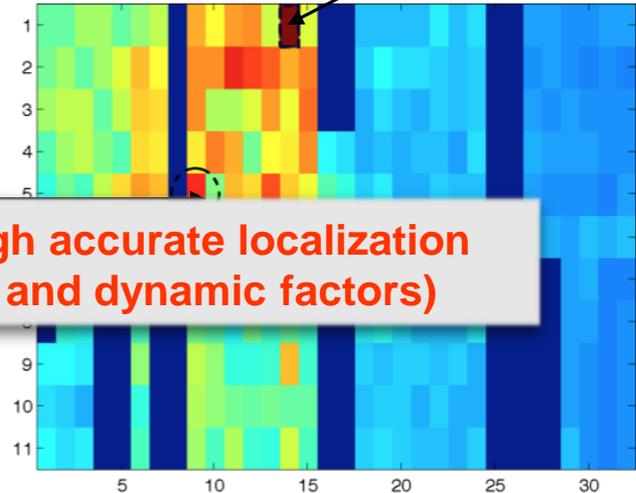
Indoor VR and AR

大纲

- 室内定位1.0：鸿蒙初辟
 - 专用设备与专用信号
- 室内定位2.0：一枝独秀
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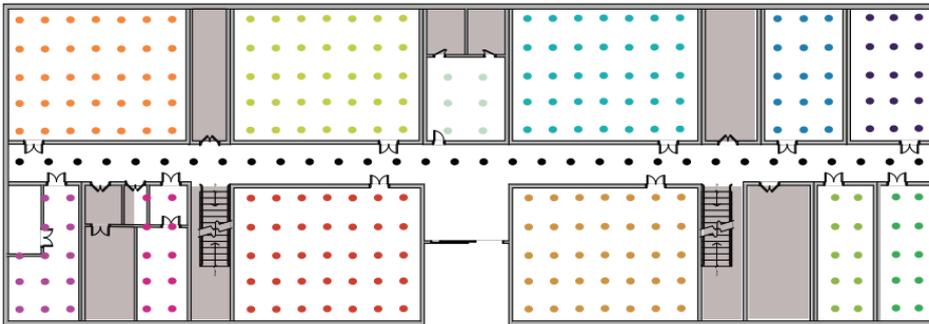
Motivation

Nearest Neighbor is here



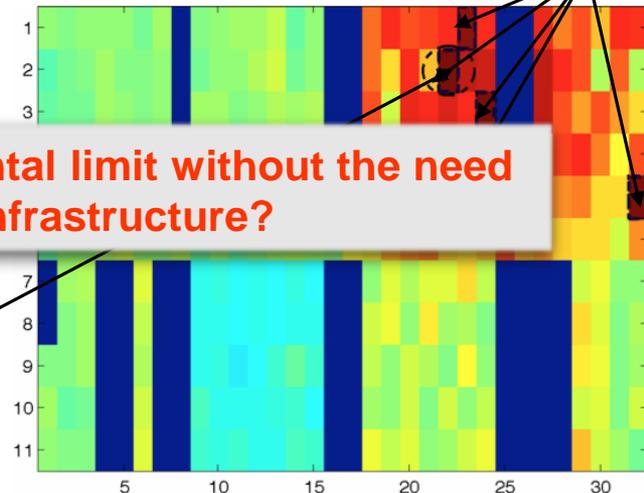
Target is here

WiFi is not a suitable candidate for high accurate localization due to large errors (Both permanent and dynamic factors)



Reference Points on the Floor Plan

Top 5 Nearest Neighbors



Is it possible to address this fundamental limit without the need of additional hardware or infrastructure?

Fingerprint Ambiguity

Target is here

One Click Localization?



Enhanced Phone Camera



People take photos everywhere!

System Design Goals and Challenges

- ❑ Efficient and reliable constraint extract
 - How to efficiently extract reliable geometric constraints for accurate localization from crowdsourced images

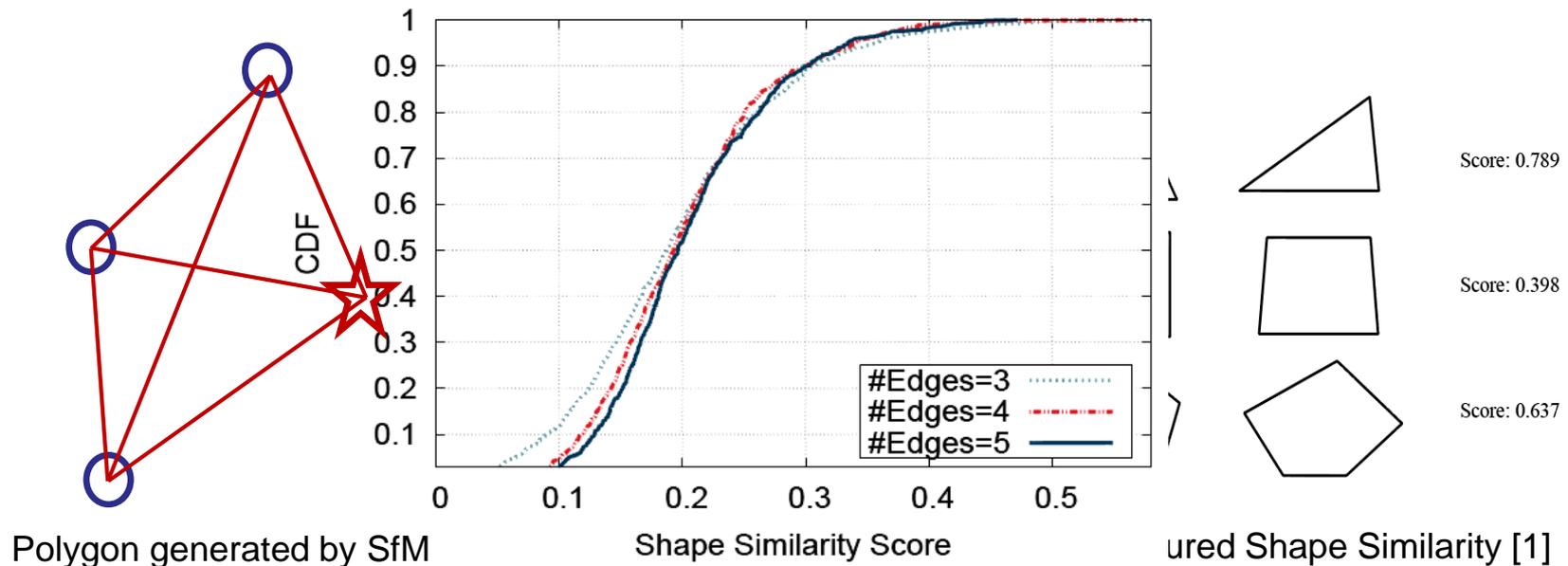
- ❑ Image assisted localization
 - Exactly what is the algorithm to search for the best fit position and quantify the similarity so that to reduce large errors?

- ❑ Lightweight and ease of use
 - Co-exist with the prevalent WiFi infrastructure
 - Not annoy to user regular activity

System Work Flow



□ Obtaining Geometric Constraints



SfM generated Polygons v.s. Ground Truth Locations

1. Arkin, E. M., Chew, L. P., Huttenlocher, D. P., Kedem, K., and Mitchell, J. S. An Efficiently Computable Metric for Comparing Polygonal Shapes. IEEE Transactions on Pattern Analysis and Machine Intelligence 13, 3 (1991), 209–216..

System Work Flow



□ Supporting Photo Selection

- ◆ Handling Device Heterogeneity
- ◆ Major Selection Criteria:
 - I. WiFi fingerprints similarity
 - II. Image Similarity
 - III. Polygon Shape Similarity

System Work Flow



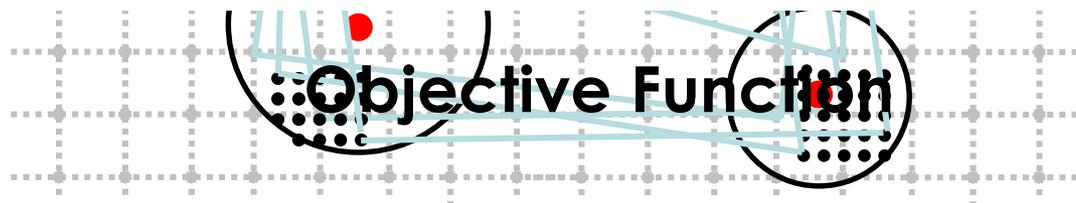
□ Joint Location Estimation



Minimize
$$\sum_{\forall i} [f(a_i) - f(b_i)] [f(a_i) - f(b_i)]^T$$

Subject to

$$\forall i, j : (1 - \alpha) \frac{|E_{i,j}|}{|E_{1,2}|} \leq \frac{|(b_i, b_j)|}{|(b_1, b_2)|} \leq (1 + \alpha) \frac{|E_{i,j}|}{|E_{1,2}|}$$



Step 2: Regularized Photo Selection by WiFi Positioning

Experimental Setup

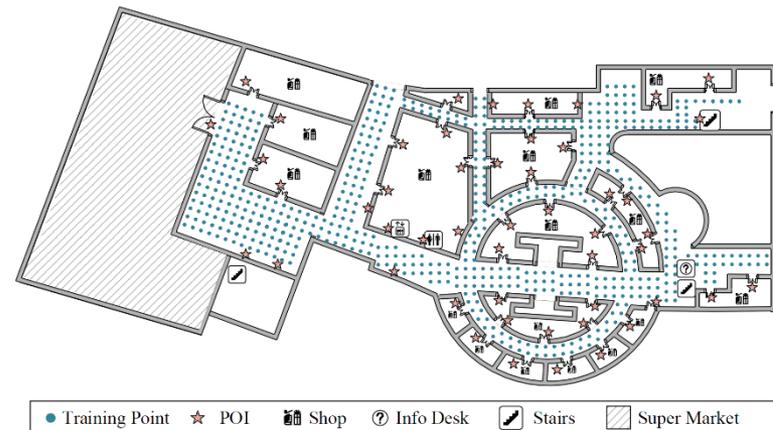
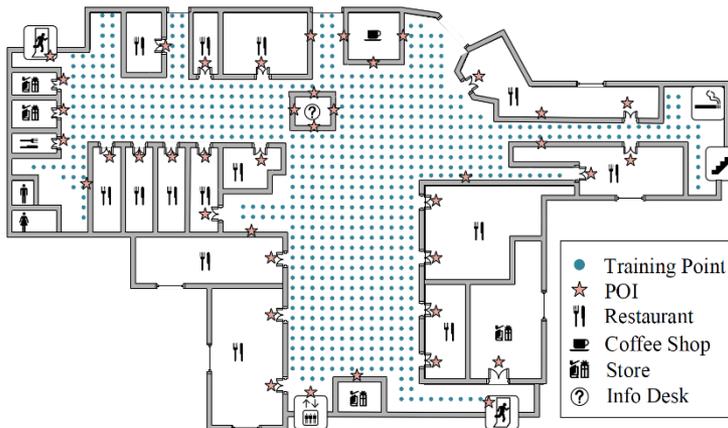
- Device:

- Google Nexus 5 and Samsung Tablet 10.1
- Operating in Android 4.4



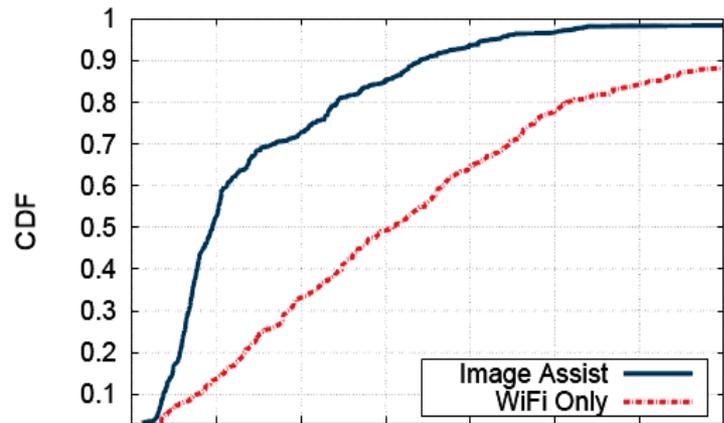
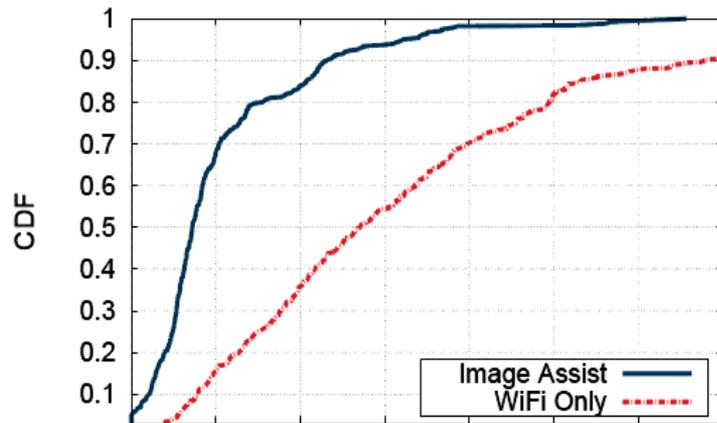
- Scenarios:

- Food Plaza and Shopping Mall
- 5-20 photos per POI, in total more than 1200 photos (with 2 volunteers)
- 10 WiFi samples every 1.8m



Overall Performance

- 50-percentile error: 2.73m v.s. 0.78m (mall), 3.01m v.s. 0.97m (plaza)
- 80-percentile error: 4.98m v.s. 1.38m (mall), 5.02m v.s. 2.30m (plaza)

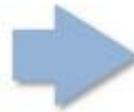
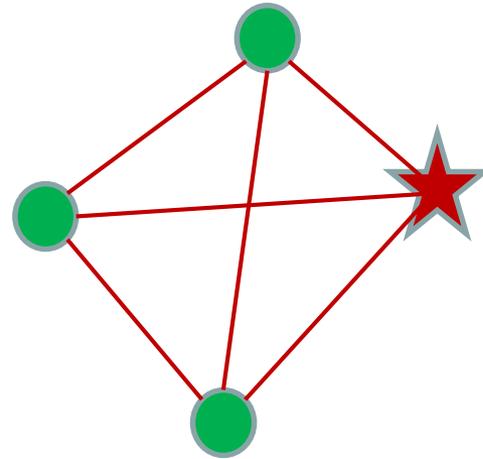
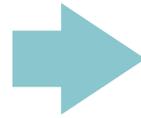
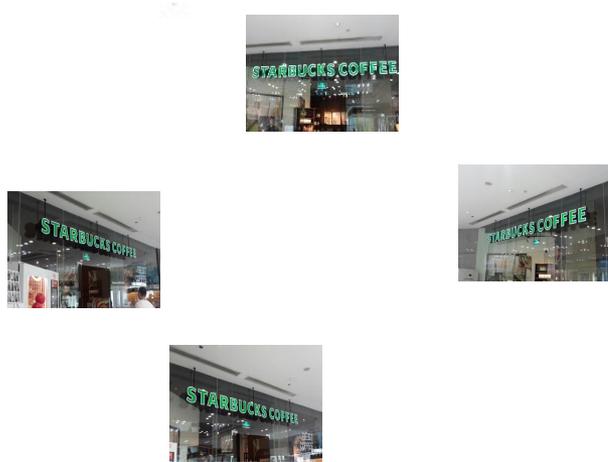


Triple the Localization Accuracy than
Classic WiFi-based Localization

大纲

- 室内定位1.0：鸿蒙初辟
 - 专用设备与专用信号
- 室内定位2.0：一枝独秀
 - 以WiFi为代表的普适移动设备定位
- 室内定位3.0：欣欣向荣
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 - **Indoor Localization via Multi-Modal Sensing on Smartphones (UbiComp 2016)**

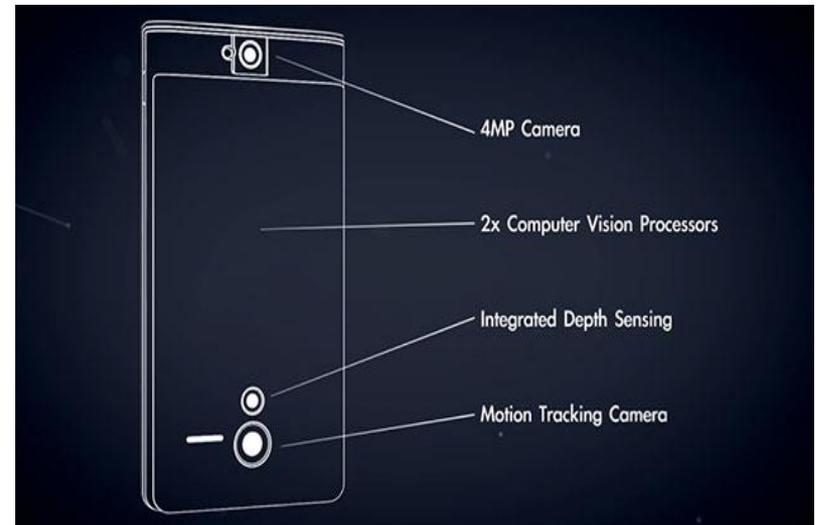
Different Perspective



Two Major Limitations for Image-based Solution in Practice



Huge Overhead during Image Database Construction.

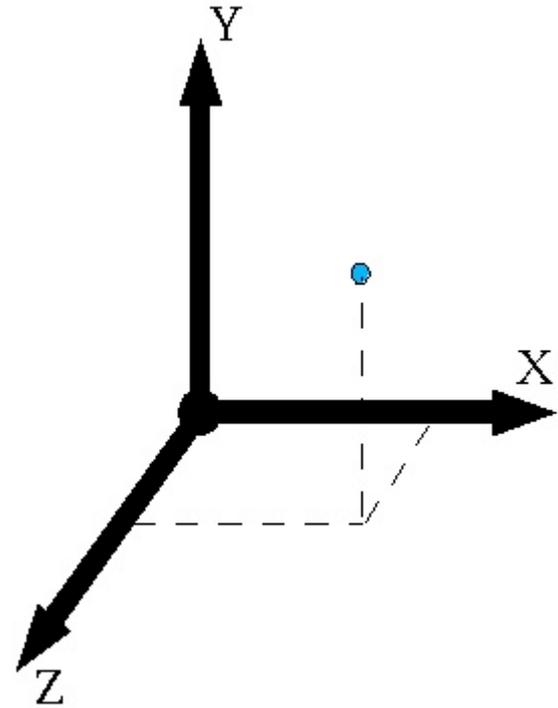


The 3D model is relative, extra calibration or device is required.

Transformation from Image Space to Physical Space



3D Model

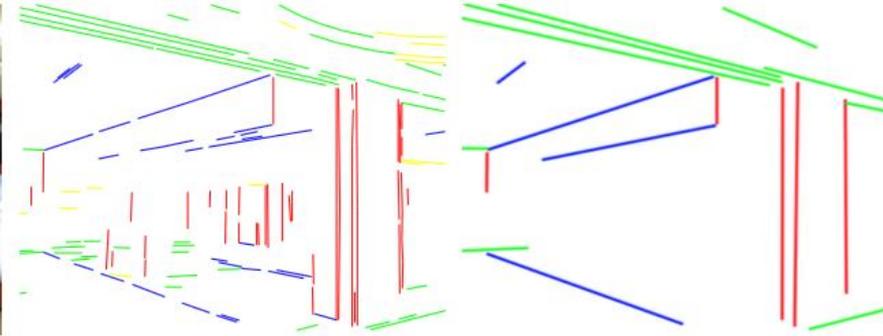


World Coordinates

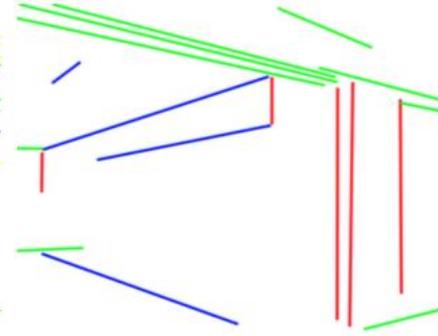
POIs on the Floor Plan



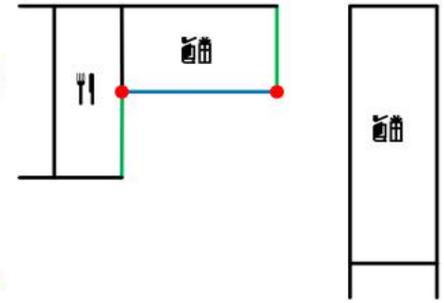
(a) Original Image



(b) Extracted lines



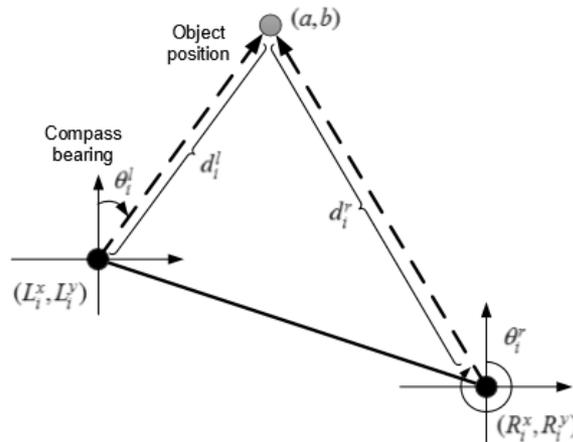
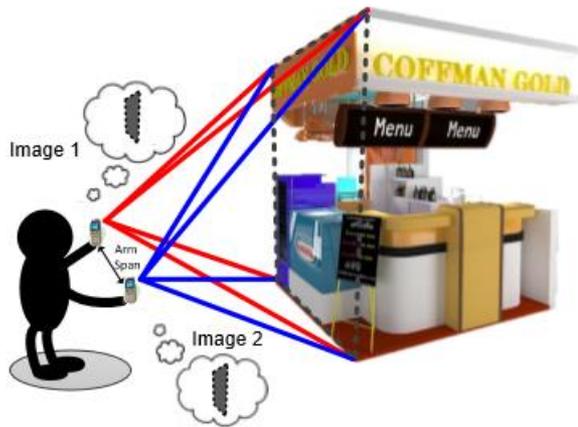
(c) After Processing



(d) Map to Floor Plan

Estimate Scaling, Rotation, and Translation via
Indoor Geometric Reasoning.

Estimation of Scaling II



Minimize $\sum_{\forall i} |E_i^l + E_i^r|$

Subject to

$$\forall i : s_i^2 = [-\sin(\theta_i^l + E_i^l) d_i^l + \sin(\theta_i^r + E_i^r) d_i^r]^2 + [-\cos(\theta_i^l + E_i^l) d_i^l + \cos(\theta_i^r + E_i^r) d_i^r]^2$$

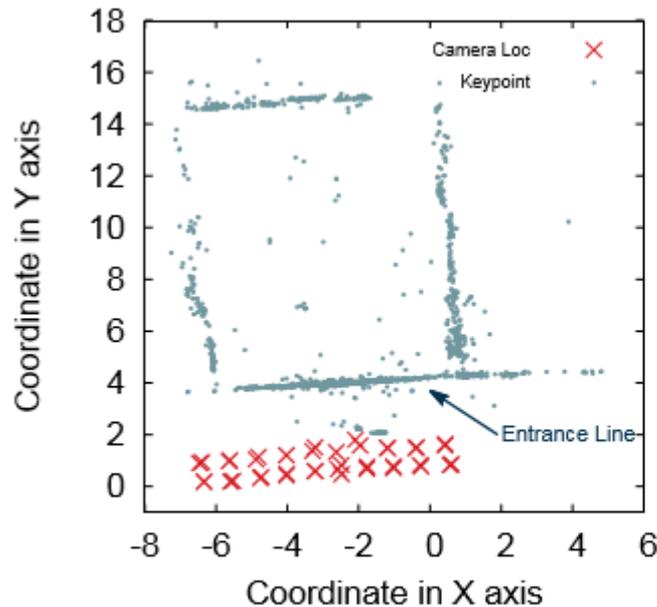
$$\forall i : s_i = s + E_i^s$$

$$\forall i : d_i^l = \lambda \sqrt{(L_i^x - a)^2 + (L_i^y - b)^2}$$

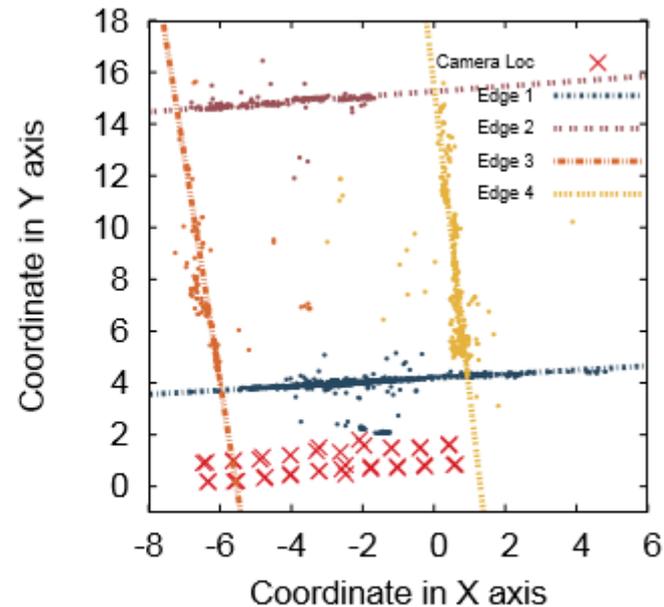
$$\forall i : d_i^r = \lambda \sqrt{(R_i^x - a)^2 + (R_i^y - b)^2}$$

Estimate the Scaling Factor via
Arm Span and Sensor Data.

Estimation of Rotation II



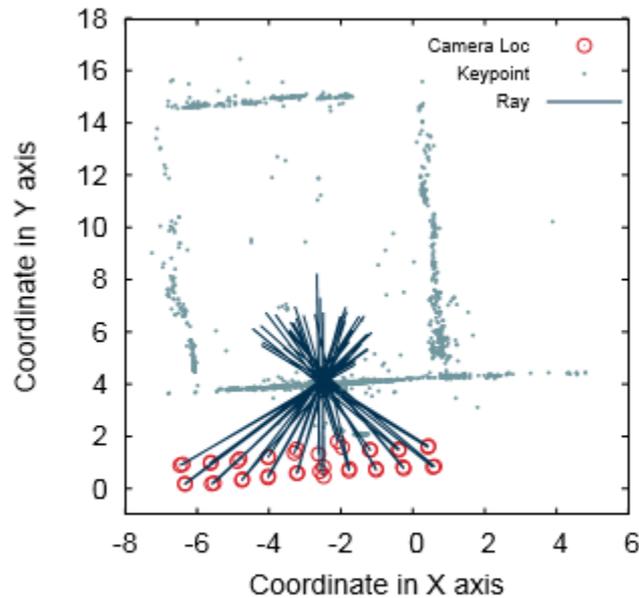
(a) Point cloud and cameras



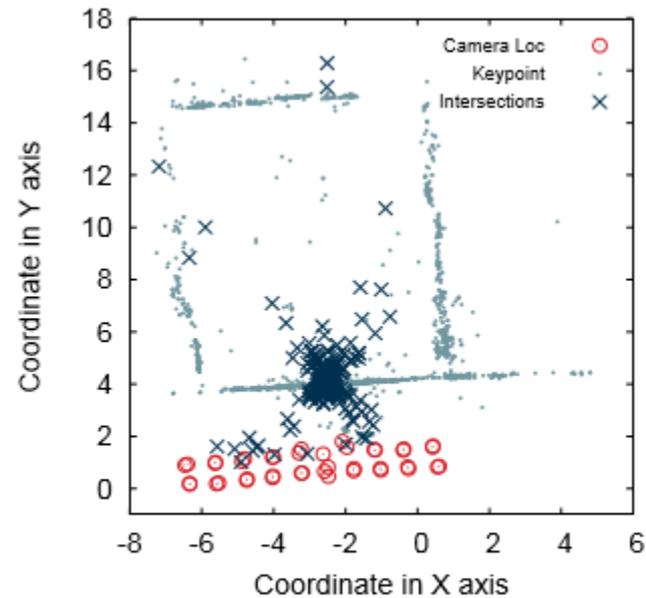
(b) 4 edges found by “K-Edges”

Estimate the Rotation via
Top View Projection and Compass.

Estimation of Translation II



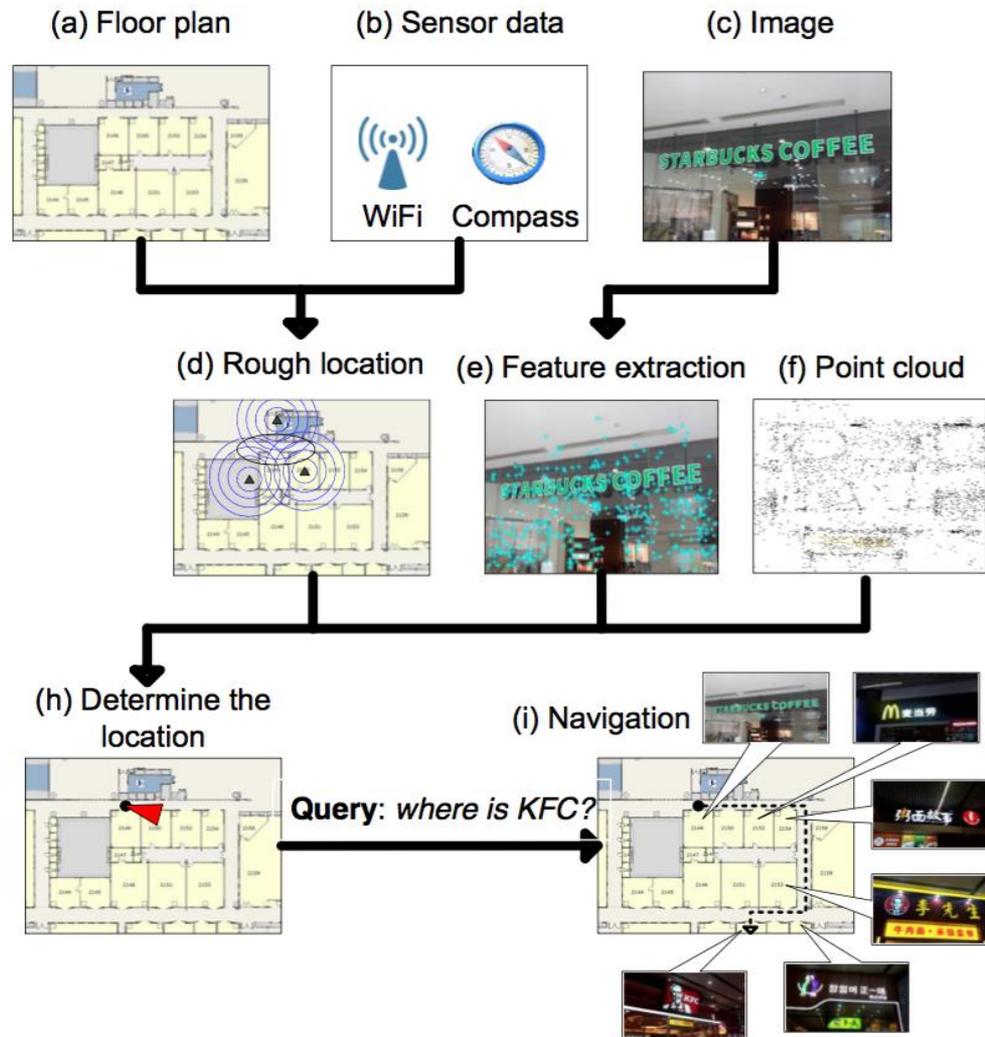
(a) Rays emit from camera centers



(b) Intersections of Views

Estimate the Translation via
Finding the Intersection of Views.

ClickLoc: Image-assisted Localization and Navigation



Experimental Setup

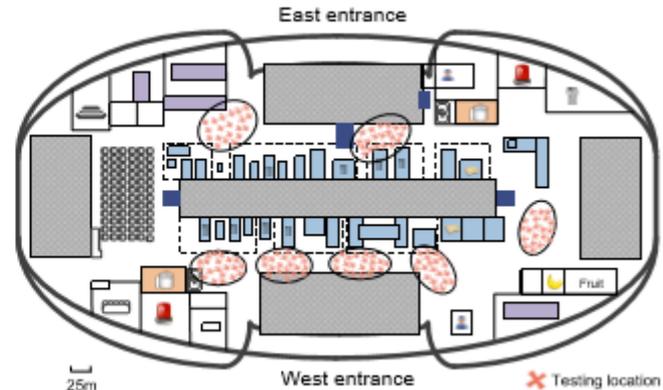
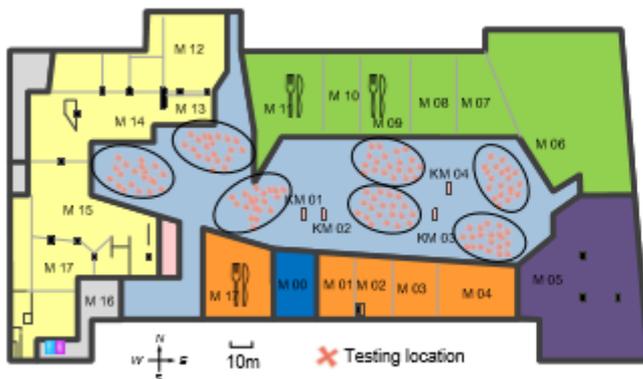
- Device:

- Google Nexus 5 and Samsung Tablet 10.1
- Operating in Android 4.4



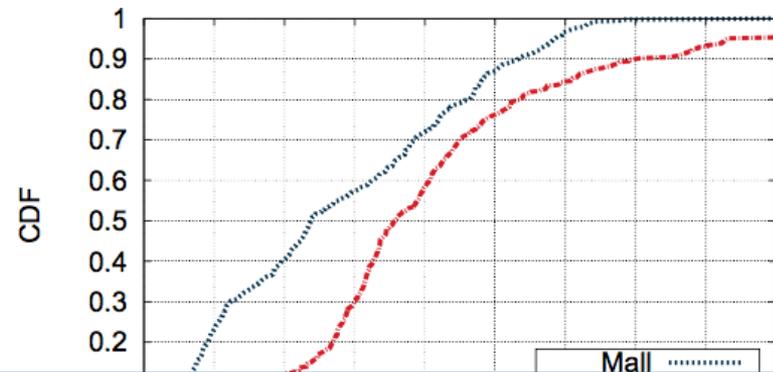
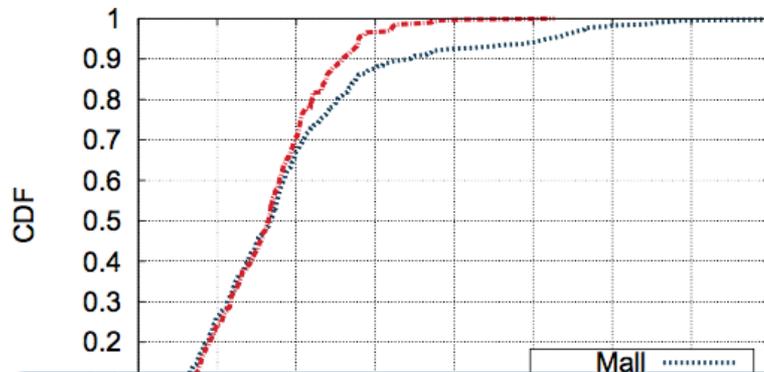
- Scenarios:

- Shopping Mall and Railway Station
- 40-120 photos per POI, in total more than 1200 photos
- ClickLoc v.s. Argus, ClickLoc v.s. Travi-Navi



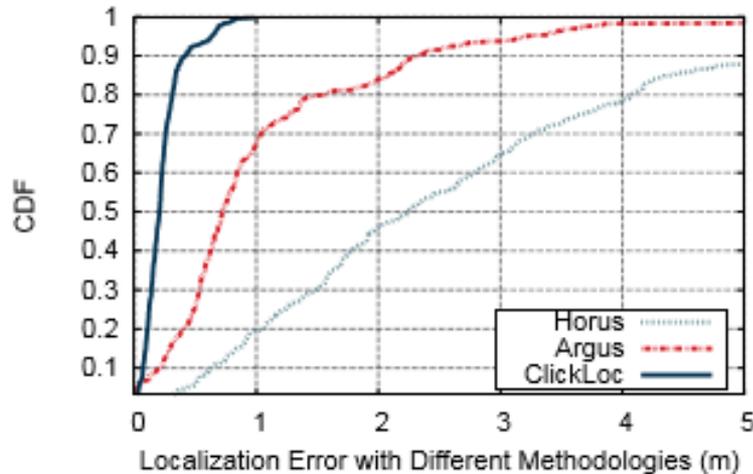
Overall Performance

- 50-percentile error: 0.17m (POIs with Desired Properties) v.s. 0.7m (POIs without Desired Properties)
- 80-percentile error: 0.26m (POIs with Desired Properties) v.s. 1m (POIs without Desired Properties)

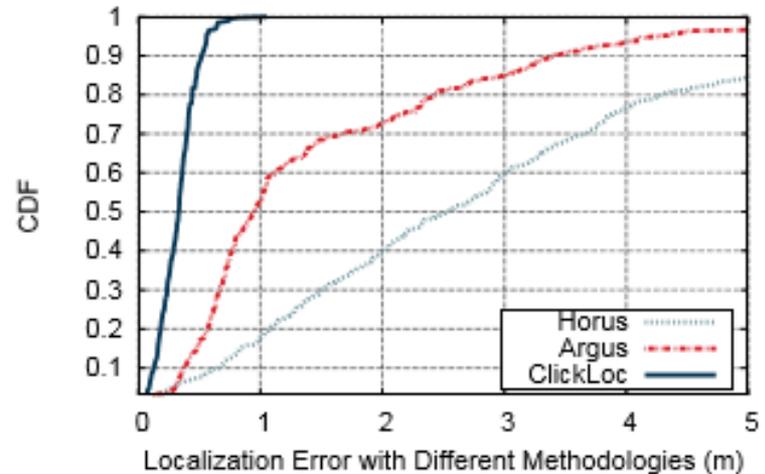


ClickLoc successfully provide
Sub-meter Level Accuracy.

ClickLoc v.s. Argus



(a) Mall*



(b) Plaza

ClickLoc improves Localization Accuracy
by **an Order of Magnitude.**

室内定位4.0

时代	特点	典型系统
室内定位1.0 (鸿蒙初辟)	专用设备、专用信号	ActiveBadge, Bat, Cricket, LANDMARC
室内定位2.0 (一枝独秀)	以WiFi为代表的商用移动设备	RADAR, Horus, LiFS
室内定位3.0 (欣欣向荣)	智能手机的多模态传感器数据	Luxapose, SurroundSense
室内定位4.0 (返璞归真)	无线+计算机视觉	JIGSAW, Trivi-Navi, ClickLoc, Argus

4. Voice from Industry



The Voice from the industry

ByteLight

Aero

ekahau
Business Intelligence Through Location

WIFERER

meridian
ARUBA
networks

WiFiSLAM™

IndoorAtlas
BETA

WiFront™
Indoor Position Service

清研讯科
精确定位·智慧感知

优频科技
URadio Systems

Ubisense

Real Time Location
Systems(RTLS)

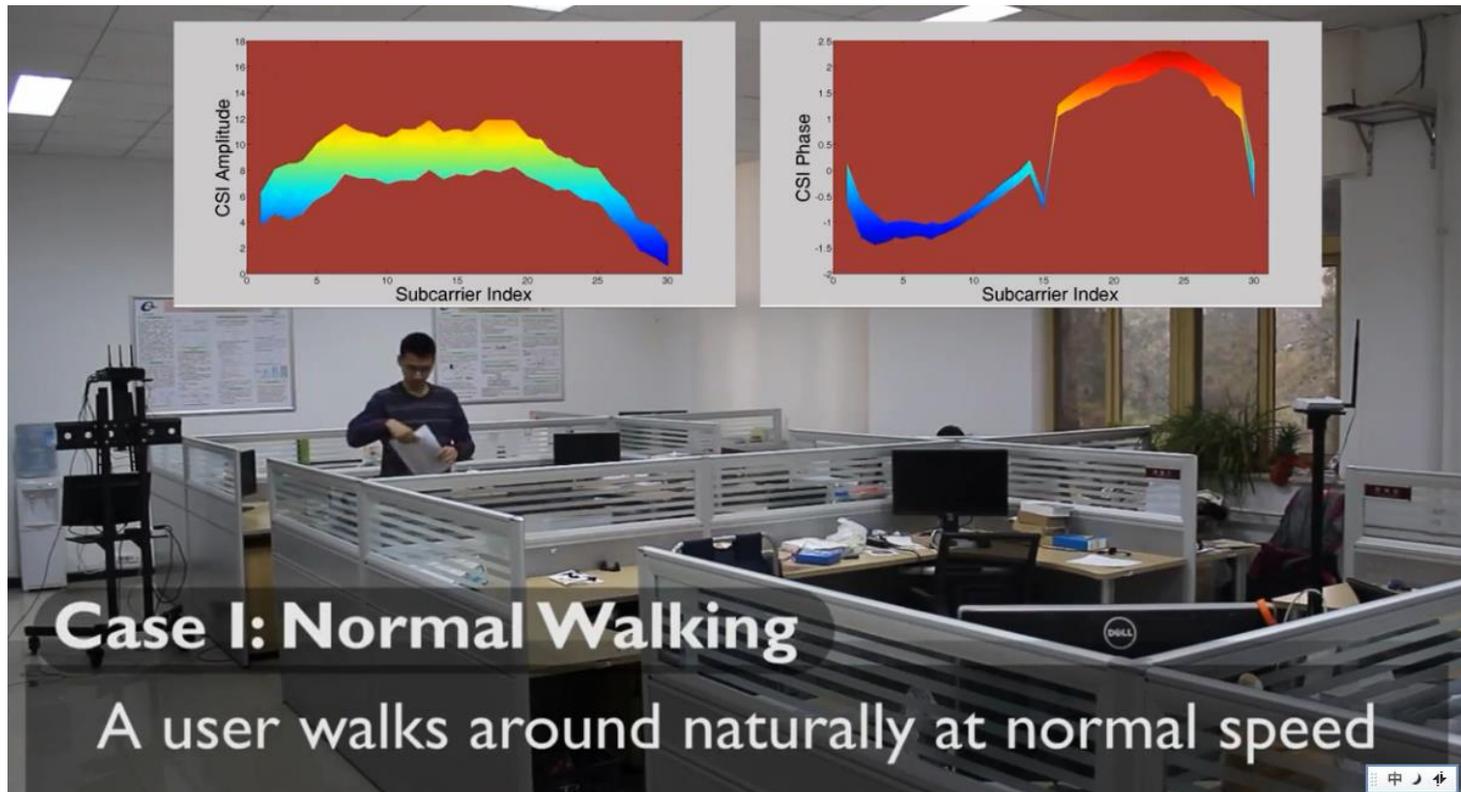
5. Future Trends



定位技术发展趋势

- Positioning Accuracy
 - 我想要定的更准
- Location Context
 - 我想知道你在干什么
- Device-free (Passive) Localization
 - 我想定位“你”

被动式感知与定位：WiFi雷达

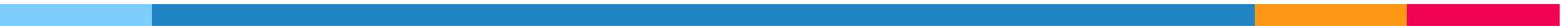


Youku : http://v.youku.com/v_show/id_XODQ4MTY3MjY0.html

Youtube: <http://youtu.be/As5JexOeOYY>

WiFi Radar: <http://tns.thss.tsinghua.edu.cn/wifiradar/>

6. Conclusion



LOCATION

A long way to go..



Localization is a 5A service (Anyone, Anytime, Anywhere, Anyway, Anything).

GPS dominates outdoor positioning. IPS consists of a wide variety of technologies.

Due to WiFi's worldwide deployment, WiFi-based positioning becomes increasingly popular.

“Computer Vision + WiFi” has promising future as the next generation indoor positioning technology.

我听说过一个故事.....

在通讯和定位还不发达的时代，一个年轻女人只身坐火车来到北京与经人介绍的未婚夫见面，两人约在了火车站前的广场。不幸的是，女人等了好几天也没有等到男人，为了维持生计就在火车站前开了个小卖部，一边卖东西一边等。男人失望地没等到女人，想尽一切办法也联系不上女人，最后独自寻到女人老家，可女人在老家也没什么亲人。六年后，男人出差返京错误地在北京前一站丰台就下了火车，正寻思怎么回去，走到一个小卖部买烟。“要火吗？”女人的一句话让对视的两人错愕。

使用定位技术，不再让错过变成过错，不再让空间上的迷失造成心灵上的迷失。这也是我心中定位技术不断发展的驱动力之一。



Reference

- Han Xu, et al., “**Enhancing WiFi-based Localization with Visual Clues**”, UbiComp 2015.
- Han Xu, et al., “**Indoor Localization via Multi-Modal Sensing on Smartphones**”, UbiComp 2016.
- Zheng Yang, et al., “**Mobility Increases Localizability: A Survey on Wireless Indoor Localization using Inertial Sensors**”, ACM Computing Surveys, Volume 47, Issue 3, Article No. 54, 2015.
- Zheng Yang, et al., “**From RSSI to CSI: Indoor Localization via Channel Response**”, ACM Computing Surveys, Volume 46, No. 2, 2014.
- Chenshu Wu, Zheng Yang, Yunhao Liu, **Smartphones based Crowdsourcing for Indoor Localization**, IEEE Transactions on Mobile Computing (TMC), Volume 14, Issue 2, 444 – 457, February 2015.
- 杨铮、吴陈沫、刘云浩，**《位置计算：无线网络定位与可定位性》**，清华大学出版社，2014



我的微信



我的微博

Thanks!

Q&A

欢迎大家交朋友！交流中知不足，交流中进步，交流中创新！

Email : hmilyyz@gmail.com

主页 : <http://tns.thss.tsinghua.edu.cn/~yangzheng/>